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ISSUE 69

POKÉMON™

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HELLO POKÉMON FANS!
STU YEW HERE, WELCOMING YOU TO A FANTASTIC ISSUE OF POKÉMON WORLD! HAVE YOU BLOWN UP YOUR BODYBOARD YET? YOU'LL HAVE LOADS OF FUN AT THE BEACH OR DOWN YOUR LOCAL POOL WITH THIS GIFT... THANKS SURF'S UP AND UBISOFT! WE'VE GOT SOME VERY SPECIAL DIAMOND AND PEARL STUFF FOR YOU TOO... A 12 PAGE MASTERCLASS AND EXCLUSIVE REVIEW!

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TURN TO PAGE 11 OR GO TO WWW.POKEMON-WORLD.CO.UK!

4. Mew's News
Battle Revolution stuff galore!

10. Pokéchat
Scribblings from you... the reader!

12. Diamond and Pearl Review
At last, it's in the shops now!

14. Ask Professor Yew
Got a PokéProblem? He's your man!

16. Design A Monster
Your mad creations.

21. Diamond and Pearl Masterclass
12 pages of solid gold tips.

26. Pull-out Posters
A map of Sinnoh for your wall.

33. Make & Do
Fold yourself a little Pikachu!

34. Pika Pics
And now it's time for the gallery...

36. Videogame Island
Preview and reviews of new games.

44. Pokémon Trading Card Game
The UK Nationals have begun!

50. Monster of the Month
Our favourite Pokémon.

GET IN TOUCH!
Pokémon World, Richmond House,
33 Richmond Hill, Bournemouth, BH2 6EZ
pokemonworld@imagine-publishing.co.uk

MEW'S NEWS

Hot new screenshots of Battle Revolution coming up soon for the Nintendo Wii, plus Pokémon appearing in Super Smash Bros Brawl and some great new toys from Jakks Pacific in the States!

COMING SOON...

Pokémon Diamond and Pearl
Right about now!

Pokémon Battle Revolution
Nintendo Wii
Autumn

Diamond and Pearl Trading Card Game Expansion
August

Pokémon Mystery Dungeon: Time Exploration Team and Darkness Exploration Team
Autumn (Japan)

BATTLE REVOLUTION OUT!

The first Wii online game – and it's a Pokémon classic!

25 June saw the release of *Pokémon Battle Revolution* for Wii in America and achieved a number of gaming firsts for Nintendo. It's the first online Wii game released outside of Japan, the first *Pokémon* game for Wii, the first Wii game to wirelessly link to the DS and the first Wii game that allows a DS to be used to control the action on Wii! Wow – you can always count on Nintendo for innovation.

This game will really revolutionise how you play *Pokémon*. With your Wii linked up online you will log in and be automatically matched up with other players around the world of a similar skill level to yourself. Then you can enjoy the amazing Pokémon battle moves in glorious 3D. Set on the island of Pokétopia, there are a number of battle modes for different types of gameplay – Colosseum Battle

The way that *Diamond* and *Pearl* link up with *Battle Revolution* is brilliant. Get raising those Pokémon on your DS in preparation for this!

Pokémon Battle Revolution

If you want to get all clued up on *Pokémon Battle Revolution* ahead of its UK debut then there's a brilliant website that's been created by Pokémon USA. You can find it at www.pokemon-games.com/pokemonbattlerev/ and it's got to be one of the best *Pokémon* game websites we've ever come across.

It's got a Highlight Reel of game footage, so you can see just how great these Pokémon look in glorious 3D, the Colosseum Battle Mode is fully explained with lots of screenshots. The site also goes into detail about the DS Battle mode and Wi-Fi Battle modes too, showing you how your DS and Wii will link together for this ground-breaking game, plus there's lots of downloadable content – wallpapers in various sizes and buddy icons. One of the best things is the demos on the website. You can watch step-by-step just how your Pokémon will come alive on the Wii. Point your browser to the right place and take a look.

gives ten Colosseums to choose from, DS Battle allows you to battle the Pokémon you have raised in *Diamond & Pearl* by transferring them to the Wii. Up to four players can use their Nintendo DS as a wireless controller and the battle interface is based on *Diamond* and *Pearl*'s, so you'll feel right at home!

Three female and three male Pokémon Trainers are included in *Battle Revolution* and they are all fully customisable with clothing, hats and glasses once you have earned enough points in the game. You can even type in your own text for them to use when they either win or lose a battle – sounds great!

The game shows the action using a split-screen effect.

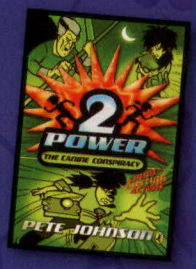
Wow, just take a look at Electivire in all his glory. At last, the Pokémon special moves can be fully appreciated in 3D.

DOWN THE BOOK SHOP

Here are the new Puffin books in the shops right now...

2-POWER: THE CANINE CONSPIRACY

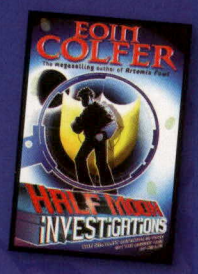
by Pete Johnson



Twins Sam and Ella have discovered they are extraordinary! They can send thought messages to each other and – when they're doing it – they have super powers! This is a thrilling read for children aged 7+.

HALF MOON INVESTIGATIONS

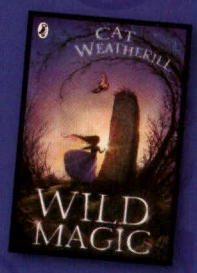
by Eoin Colfer



Meet Fletcher Moon. Half-pint schoolboy and fully qualified private investigator. Since graduating online, he has solved all sorts of minor mysteries at school and at home. It was only a matter of time before things got serious. When Fletcher investigates a spate of crimes in the town of Lock, the finger of suspicion is soon pointing in the direction of shady brothers Herod and Red Sharkey.

WILD MAGIC

by Cat Weatherill



Dark, magical and exciting, Cat Weatherill's new fantasy takes the legend of the Pied Piper and gives it an unexpected twist. This is a spellbinding and wild adventure, full of unexpected magic and danger. Another Pokémon World 'great read'!

POKÉMON IN SMASH BROS

You can use PokéBalls in the Wii game to release Pokémon!

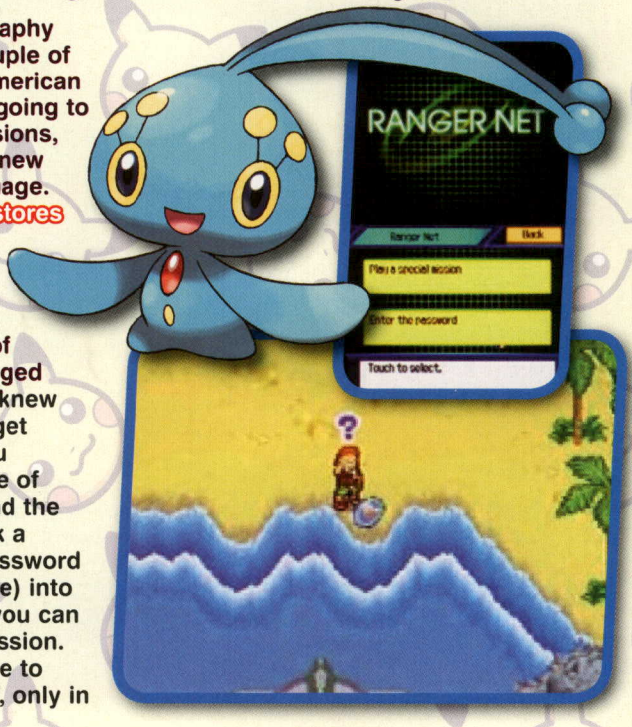
With the UK release set for 31 August, we've discovered something exciting about *Super Smash Bros Brawl* on Wii – **you can use PokéBalls to release Pokémon that aren't in the main line-up** of characters! Any of the Nintendo regulars in the game can throw a PokéBall, but which monster comes out is a complete lottery. **It's kind of like using Pokémon as a special move** because the released Pokémon will attack anything in its path when released. Here we see Fox McCloud having a go and **out comes Chikorita who uses Razor Leaf!** We've also seen Groudon burning any opponent that touches it, but luckily the player who calls it won't get burnt. *Super Smash Bros Brawl* is another great Nintendo game to put on your wish list. Pokémon are just everywhere these days!

THE 'REAL' MANAPH

At last – here's the code you've all been waiting for!

Yes, we know the Manaphy Code we printed a couple of issues ago was the American one. Originally it was going to be the same for all Western versions, but Nintendo decided to create new codes for every European language. They **joined forces with GAME stores back at the start of June where they gave away special chocolate PokéBalls** and inside was the code needed.

We're sure only a fraction of those who want the code managed to get to these events, or even knew about them, so, here's how to get the official UK code... Once you have completed the Story mode of *Pokémon Ranger* press R, X and the left directional button to unlock a password screen. Enter the password **Mg35Cpb84FW8** (case sensitive) into this Pokémon Net option and you can then play the Manaphy Egg Mission. Once you have the egg it's time to transfer it to *Diamond or Pearl*, only in



There's lots of cool Pokémon action in this game. Pikachu is a good all-rounder character and makes great use of his electricity moves.

...Y CODE

And here he is in *Pokémon Diamond*! Manaphy is not the most powerful of Pokémon, but he's a real cutey!

these games will you be able to hatch the egg and unleash Manaphy, a super-rare warm water Pokémon. To do this you need a mate with a DS too. With *Pokémon Ranger* in one DS and *Diamond* or *Pearl* in the other you can select the transfer option in *Ranger* to send the egg via Wi-Fi.

Pokémon Episode Guide

#311 – Jump For Joy!

High up in a cliffside Pokémon Centre Nurse Joy is busy working when a giant Pokémon appears at the window and kidnaps her. It's not long before Ash and the gang discover what has happened, but Pikachu has fallen asleep because the room is full of sleeping powder. Where on Earth has the mysterious Pokémon taken Nurse Joy?

As you will know, Brock is madly in love with the nurse and sees hearts each time she is mentioned!

Ash and his Pokémon-loving gang are soon on the scene, ready to save the nurse.

Just when you thought it was safe, along comes pesky Team Rocket to mess things up.

Max uses a Pokédex to identify the mysterious Pokémon as a Shiftry, but where would it go?

May is ready with a PokéBall when the gang are attacked by a group of Oddishes.

More attacks soon come, this time from a bunch of Seedot. They fire Bullet Seeds at them!

The team use Taillow in the next battle as Grass-type Pokémon are weak against Flying types.

All the Grass Pokémon have gathered inside a great tree where the Shiftry wants Joy to fix a Nuzleaf.

Meowth and Team Rocket follow close behind, hoping to steal the Shiftry away for their boss.

They can never seem to get it together, can they? Once again Jessie and James are sent packing.

Using some water to repair its leaf, the Nuzleaf is nursed back to health by Joy and the gang.

Back at the Pokémon Centre Ash and Co wave goodbye to Nurse Joy, as the Shiftry watches on from his tree.

Have you seen this episode? Tell us which is your favourite!

WHAT'S ON TV?

SKY ONE

POKÉMON ADVANCED

Weekends, 7am

The team become stranded when their boat breaks down, but their spirits are raised by the sight of an abandoned ship.

SKY TWO

POKÉMON

Weekdays, 5.10am & 8am

Ash and friends race to extinguish a fire before it destroys a rare Pokémon – a task hindered by a vicious battle.

CARTOON NETWORK

POKÉMON BATTLE FRONTIER

Everyday, 7pm

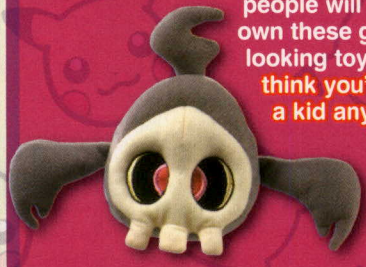
You can catch up with some of the latest adventures of Ash and the gang every single day on cable and satellite channel Cartoon Network. Coming up this month, Ash summons Bulbasaur, Squirtle, and Charizard in a rematch at the Battle Pyramid.

NEW TOYS 4 U!

A great toy range from US company Jakks Pacific!

They've been going down a storm in America and the great news is that this new range of Pokémon toys is about to be launched in the UK too! Jakks Pacific, a major American toy company, has got exclusive rights to create plush cuddly toys and action figures based on all the new *Diamond* and *Pearl* Pokémon, along with electronic toys like a new Pokédex and throwable PokéBall, play sets and tiny little cuddly Pokémon collectables.

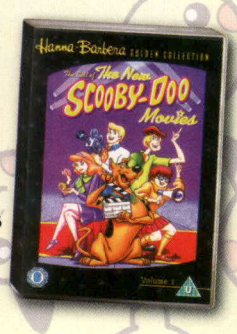
The clever thing is that Jakks Pacific plans to release these new toys in batches, so everyone flocks to Toys 'R' Us (other toy shops are available!) to pick up the first batch, then they will just have to return to complete the set! Of course, most people will want to own these great-looking toys. But, think you're not a kid anymore? Well, they're perfect for sitting on your computer monitor! The fantastic thing is that Jakks Pacific has given us a bunch of these toys to give away to lucky readers. It's going to be a lucky dip, so just send us your name and address to the usual email or snail mail addresses, marking the envelope or email 'PokéToys Lucky Dip' and we'll see if your name comes out of the hat! Closing date is 6 September.



DO YOU SCOOBY-DOO?

Win a copy of a great new DVD from Hanna-Barbera!

How do you fancy having a spooky time with a bunch of hilarious *Scooby-Doo* movies? This DVD is in the shops now, but you can win a copy for yourself courtesy of Pokémon World! Just send us your favourite spooky joke. Anything to do with ghosts, ghouls, pumpkins, witches... you get the idea. We'll print the best ones in our Halloween issue and the most hilarious jokes win their sender a copy of this great DVD. Send your joke to pokemonworld@imagine-publishing.co.uk or post it to our usual address adding 'Scooby Jokes'. Entries by 6 September please, and include your address!



Competition Rules

1. All entries must be received by 6 September 2007 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry.

WIN! WIN! WIN!

PaRappa The Rapper™

WIN! A PSP, GAMES & PLUSH PARAPPA SOFT TOYS!

So there we were, playing the new *PaRappa* game on PSP and Sony said to us, "Do you fancy some cool toys to give away to readers? You can have a PSP and some copies of the game too, if you like". So of course we said, "yes!" To win a prize, send your answer to pokemonworld@imagine-publishing.co.uk or post it to the usual address marking your entry 'PaRappa the Compo' including your name, age and address.

What is PaRappa the Rapper's motto?

A. I gotta leave!
B. I got a sleeve!
C. I gotta believe!

You need to get your entry in to us by 6 September at the latest. Winners will be drawn at random from correct entries. Good luck!

Competition Rules

1. All entries must be received by 6 September 2007 2. There is no cash alternative and actual toys may vary from those shown. 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry.

POKéCHAT

How do you get a Bulbasaur onto a train?

You poke – him – on!

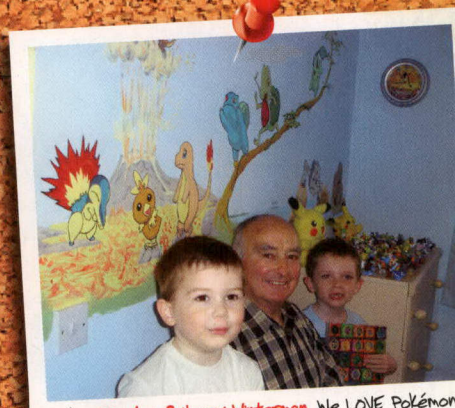
From Sam Roberts, age 6, Wakefield

I can't wait until the next Pokémon games come out. I want to get the Diamond Version because I prefer Dialga to Palkia. My favourite has got to be Chimchar. I'm still so chuffed (to pieces) that they now have a Fire-Monkey Pokémon – the monkey is my most favourite animal – because it's sooo cute. I was saying to myself once that my perfect sidekick Pokémon would have to be a Fire Pokémon and it would have to look like either a cute dog or a Monkey (preferably Monkey) and I got one. THANK YOU POKÉMON GAME PEOPLE for making my dream come true. Chimchar is now my signature Pokémon.

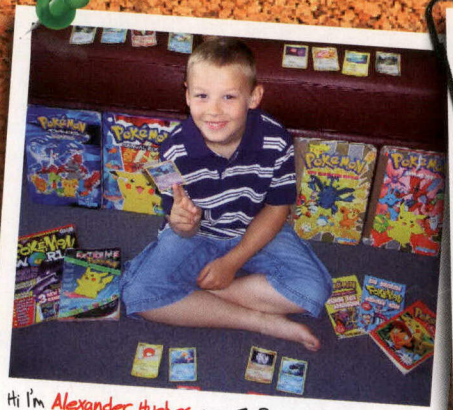
I had a thought though, perhaps they ought to allow gamers to design their own characters? You know like, on the DS, they provide us with the accessories and we can just equip them to our character. Like if we want blue, long or short hair we can change it with our stylus. Or if we want different clothes. It could be similar to the Sims on DS. And throughout the game you can keep changing your clothing or your hair. Don't you think that would make the games even more fun to play? Thank you

From Sophie Russell

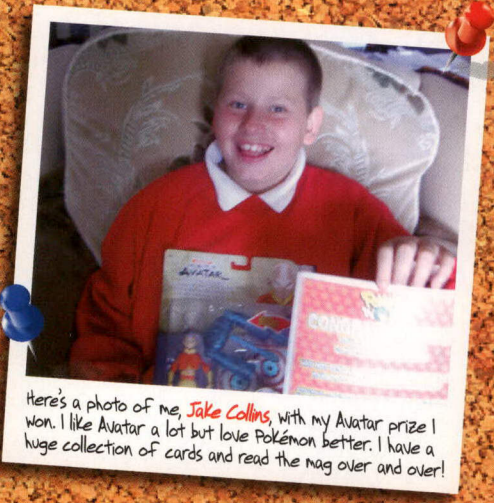
Some great ideas there, Sophie. Nintendo and Pokémon Company would be wise to take note. Maybe in the next Pokémon game you will be able to customise your character – it gets the thumbs up from us!



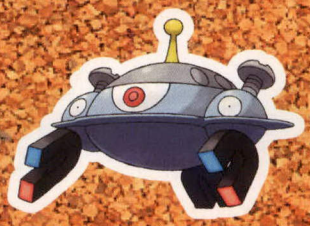
We're **Stanley & Henry Winterman**. We LOVE Pokémon. Take a look at this cool Pokémon painting our Grand did on our bedroom wall! We think it is great!



Hi I'm **Alexander Hughes**, age 7 from Helensburgh. I think I must be the biggest Pokémon fan in Scotland and I read your magazine regularly. I particularly like the news on new Pokémon – my favorite is Manaphy! I have sent you a picture to show you some of my collection. Keep up with the great magazine!



Here's a photo of me, **Jake Collins**, with my Avatar prize I won. I like Avatar a lot but love Pokémon better. I have a huge collection of cards and read the mag over and over!



Why is it that in issues 66 & 67 you've been saying that Pokémon D & P are coming out on 30 June, but in issue 68 you said it comes out on 27 July?! What's up with you?!

From Joe Hill, email

Well Joe, that's what's called software date slippage! One day Nintendo tells us that the games going to be out on a certain date, so we print it. The next day the company changes its minds and make the date later. Sometimes it's because the game isn't finished yet and needs more time to get right, other times it's because it has taken longer than expected to get the games into the country from China (or wherever to get the games into the country from China (or wherever that batch is being made). Then it could be that the company just don't know which way up to hold a calendar! Diamond and Pearl are definitely coming out on 27 July now, though – one day after this issue goes on sale!

My favourite Pokémon is Blaziken because it is the Pokémon that I have always chosen in Ruby, Sapphire and Emerald. In my other games I always choose the Grass type but Blaziken was a different Pokémon for me to choose it is so strong. I love the flames on its arms and I love it in the Pokémon episodes like 'Once more with Reeling' where May's Combusken evolves. I also like Blaziken for one other reason – because it has never lost a battle in any of my games, even against the Battle Frontier! So that's why my favourite Pokémon is Blaziken.

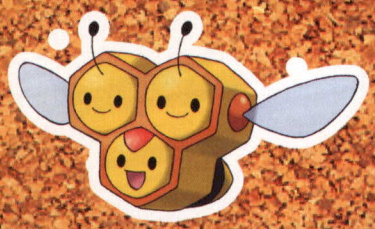
From Gemma Howell, age 15

Thanks for that, Gemma - we can see you're a big Blaziken fan!

I have heard that in Pokémon Diamond and Pearl there are two new stones called Light and Dark stones, plus I can't wait for Diamond and Pearl to come out. The new Pokémon look great, my favourite of the new monsters are Chimchar, Buizel, Luxray, Bronzor and Dialga. I like Dragon-type Pokémon, so I'm happy there are lots of new ones.

From Paul Craig

Good to see you're so excited about Diamond & Pearl, Paul. Check out our review and Masterclass this issue! We can't remember coming across any Dark and Light stones yet, though. There are the Evolution Inducing Items Dawn Stone, Dusk Stone, Leaf Stone, Moon Stone, Oval Stone, Shiny Stone, Sun Stone, Thunder Stone and Water Stone, however - so plenty of stones to find!



Pokémon World

PKMN.NET | Bulbapedia | Serebii.net | Pokemon Elite 2000 | Japanese Pokedex | Pokémon Dia...émon Pearl

FROM THE FORUM

Night Walker says:
If you were a trainer in Sinnoh where you would you settle down to live? I mean I know Trainers travel a lot, but there would be times when you wanted to just kick back and relax with your Pokémon, with a nice bit of land for the Pokémon to play in.

PokemonMaster216 says:
Well I haven't seen every town. But as far as I have seen, I would have to say Floaroma or Hearthome.

!!!Serebii Lover!!! says:
Would call it my home town/city and it would be at south-west of Snowpoint City 50 metres away from Lake Acuity.

martianman40 says:
Probably sandgem. dunno why, it just appealed to me.

Dark Halcyon Lugia says:
I would live in Eterna, probably. I'm really into history, so I would love it there.

LuisManuel316 says:
Probably Vielstone, something about that place just apeals to me. Sunyshore would be my second choice.

JOIN IN THE CHAT AT WWW. SEREBII. NET

What do you have if you put a parrot into a washing machine?

A Polliwhirl

From Sally Hardwick, age 8, Hull

Have you got something to say in PokéChat? Your own review of a game, photos of you at Pokémon events, or your own Pokémon Collection? Or simply want to get something off your chest? Write to us at this address: PokéChat, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, BH2 6EZ or email: pokemonworld@imagine-publishing.co.uk

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POKÉMON™ DIAMOND VERSION PEARL VERSION

The Pokétch shows it's 12:35, so surely the train should be here by now? Travelling around Sinnoh is done in a variety of ways.

Console	Nintendo DS
From	Nintendo
Due out	27 July

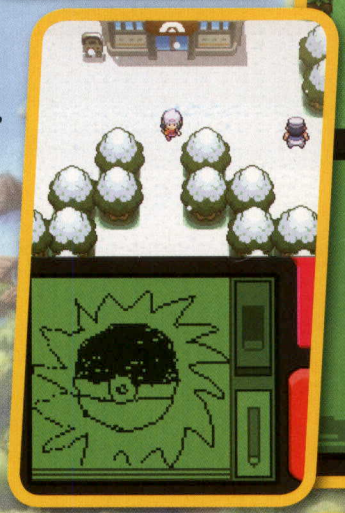
Let's just start this review by saying one thing: wow! If you've bought this magazine, then you absolutely must have *Pokémon Diamond* or *Pearl* in your life! This is the game every Pokémon fan has dreamt of. It is the ultimate Pokémon adventure and Nintendo, Creatures, Game Freak and Pokémon Company really must be congratulated on creating such an innovative, exciting and captivating game.

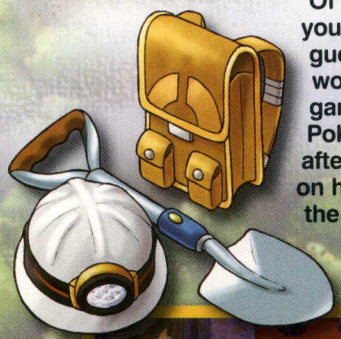
Of course, you might have guessed that we would love this game – we are Pokémon World, after all – but hand on heart, this is the best Nintendo DS adventure game by far.

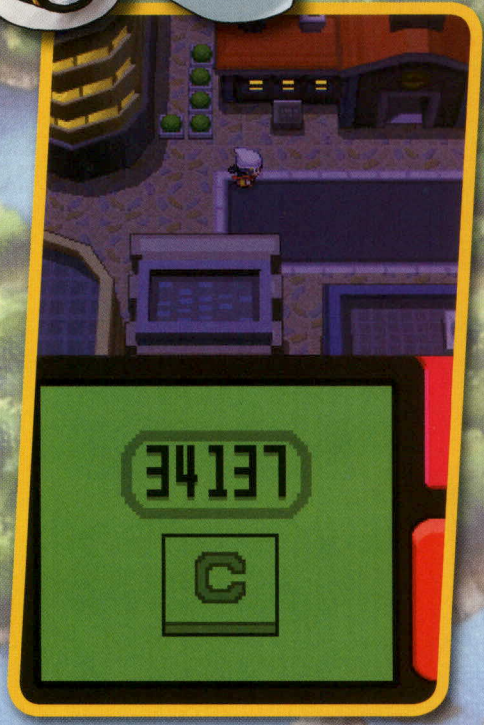
Let us tell you why...

While the heart of the game is Pokémon, as you will all know and love, the developer has painstakingly added features, items, characters, locations and innovations to make these games feel fresh as a daisy. The company has made great use of the DS's unique capabilities. You'll be using the touch screen with the stylus to draw things, you'll be battling online through Wi-Fi, you'll be blowing into the microphone to send leaves flying around the screen and locations, and Pokémon will change depending on the time of day – there are lots of brilliant examples of gameplay that is only possible on the DS.

Much like all *Pokémon* games, you can really play these games in two ways. Once you've chosen your character and named him or her there's a fun and rewarding adventure to embark on. You will meet interesting characters throughout the region of Shinnoh, you'll learn new skills each time you play and you will do A LOT of Pokémon battling. You can do a great deal of this without having to complete your Pokédex or uncover every secret







If travelling by train isn't your thing, take a trip on a bike instead! Just watch out for pedestrians – you don't want to come a cropper!

2nd Opinion

I've been playing *Pokémon Diamond* now for two weeks and I'm completely addicted – and I've played every *Pokémon* game there is! That's just how new and fresh these two games feel. It's almost as if Nintendo invented the DS especially to create these new Pokémon adventures. I've never seen a game made such good use of all the features the handheld has to offer – take a look in the box over there! Right, I'm off to link up through Wi-Fi and give someone a good pasting with my Lv.30 Monferno!

Stu Yew

LOOK AT WHAT YOU CAN DO!

Lost in the Underground Tunnels and a Leaf Trap is triggered – you must blow into the DS microphone to get rid of the leaves! Bored on the bus on the way home? Use the DS stylus to draw a picture or jot down some notes! Think your Pokémon can dance? Hit the coloured buttons to test out their moves. Cool!

the game has hidden away. That's where the bigger challenge lies – hardcore *Pokémon* players will want to firstly capture data on all of the Sinnoh Pokémon – that's 107 if you include the Legendary Palkia and Dialga, plus Manaphy who is transferred from *Pokémon Ranger*. That's a lot of battling, hatching eggs, raising, nurturing and searching! Then you realise that these are just a drop in the ocean. All of the Pokémon from previous Game Boy games can be transferred – albeit only six of them each day. Once in your DS game you can capture them and add them to the National Pokédex. Add to this mammoth task all the items to find, contests to win, TMs and HMs to master, daily and weekly events to see – the list goes on and on. You're going to be spending a lot of time with these games over the coming months and years!

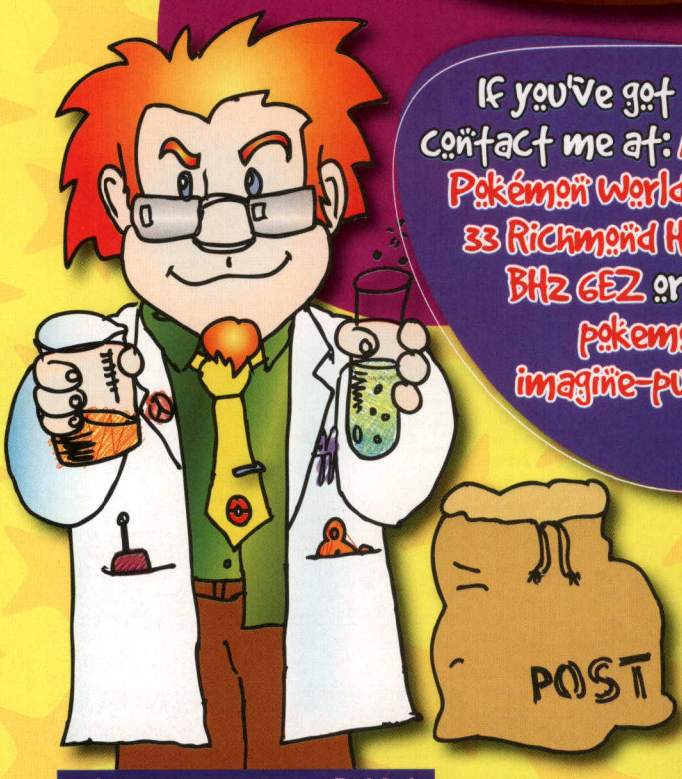
So the big question is: is it fun? Well, yes, of course! If you're the kind of *Pokémon* player who enjoys the adventure side of the game more than the battling though, we have to admit that the constant battle interruptions as you explore Sinnoh can start to get on your nerves. But equally there are those who enjoy the battling more than the adventure. Still, you can't please all of the *Pokémon* fans all of the time; however, there's so much packed into these games that everyone can get hours of enjoyment. We're going to bring you 12 pages of *Diamond* and *Pearl* Masterclass every issue to help you get the most out of these excellent games. Your journey starts right now over on page 21! Whether you're a PokéBeginner or a PokéExpert, you're going to love *Diamond* and *Pearl*!

The two screens on the DS makes selecting items from your pocket a doddle! It's all done with the touch screen for speed.

Picking fights with other Trainers and evolving your Pokémon is still at the heart of the new *Pokémon* games. What will Chatot do?

SCORE 5/5

ASK PROFESSOR YEW



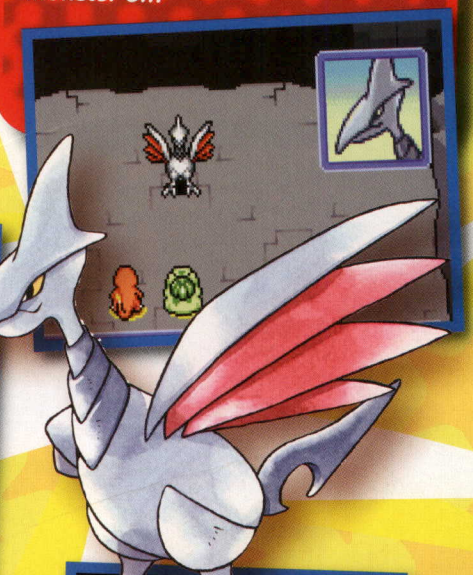
If you've got a Poképroblem, contact me at: Ask Professor Yew, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, BH2 6EZ or email me at: pokemonworld@imagine-publishing.co.uk

Mystery bosses

Q Dear Professor Yew, I'm having a spot of bother getting past the bosses in my *Mystery Dungeon* game. I was wondering where I could get some help from, then I thought of you!
From Molly Bird, Leicester

A *It might help if you told me which bosses you're having trouble with really! Maybe it's the very first one? In that case, here's what you need to know...*

Beating Skarmory
You will be on the third mission when you meet this boss. A Dugtrio will come to you and ask you to rescue a Diglett that is being held by this Skarmory. Once you've found the beast, you need to ensure you place your attacks very carefully. Keep on the move and you should soon see this monster off!



Video on the GBA?!

Q Dear Professor Yew,
A friend of mine told me that years ago Nintendo tried out Pokémon videos on the Game Boy Advance. Is this true? I've searched around the shops and can't find any of these videos, and the shop staff didn't seem to have a clue.
From Colin Macintosh, Exeter

A *Oh Colin, you don't go to a high street game shop if you want to know anything about games! Yes, Nintendo did release a few Game Boy Advance Video cartridges. It was a normal cartridge, but with video crammed onto it. They didn't really take off though, and DVD was just around the corner. Take a look at these though, you might find them on eBay if you're lucky...*

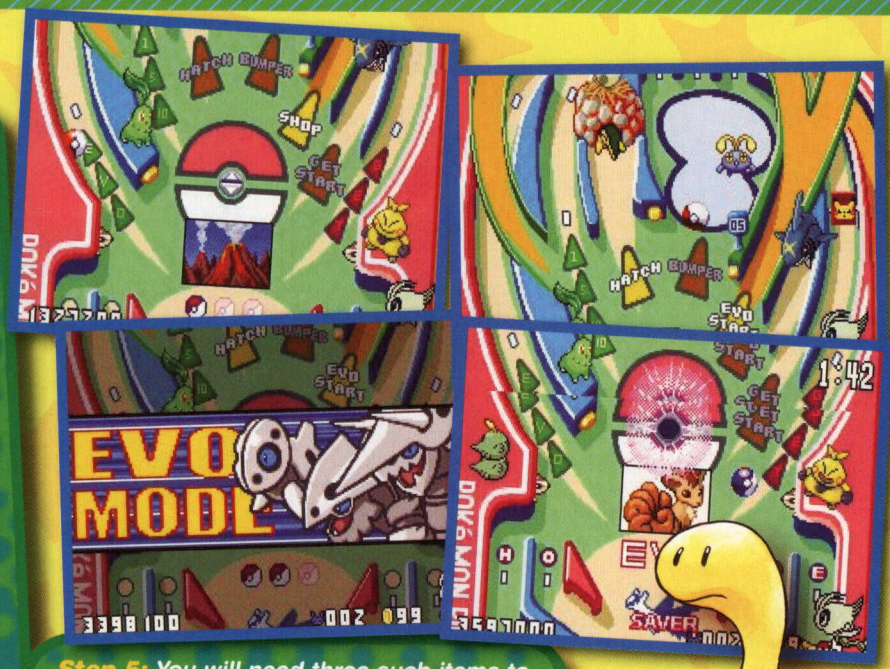
WATCH FULL COLOR VIDEO ON GAME BOY ADVANCE!
GAME BOY ADVANCE video
Pokémon
Beach Blank-out Blastoise
Pokémon - I Choose You!
AND ET
Here Comes the Squirtle Squad
FROM THE HIT U.S. TV SERIES ON / TIRÉ DE LA POPULAIRE SÉRIE TÉLÉVISÉE DE...
REGARDEZ DES VIDÉOS COULEURS SUR GAME BOY ADVANCE
For Ho-Oh The Bells Toll!
A Hot Water Battle

Evolving in Pinball!

Q Dear Professor Yew,
How do I evolve Pokémon in *Pokémon Pinball Ruby* and *Sapphire*?
From Mark Davis, Glasgow

A *Ooo, that's a good question Mark, games like the Pokémon Pinball ones often get forgotten about, but they have some tricky stuff to work out! What you need to do is...*

Step 1: *You need to turn on Evo Mode. First of all send a ball around the table clockwise following the E V O arrows. Do this three times.*
Step 2: *Once the Evo Mode triangle is flashing, fire the ball into what used to be the shop. On Ruby it's in the top right, on Sapphire it's where you find Plusle and Minun.*
Step 3: *With Evo Mode started, pick the Pokémon you want to evolve and you will get a two minute countdown!*
Step 4: *Your Pokémon's picture appears, and an item pops up on the table. You use this to evolve the Pokémon.*



Step 5: *You will need three such items to have a chance to evolve.*
Step 6: *With the three items collected, now shoot the ball into the mad swirly vortex to start the evolution!*
Step 7: *Well done! You will now have evolved your Pokémon. You might be able to do this more than once too!*

A rare Typhlosion!

Q Dear Professor Yew,
I'm playing *Pokémon Ranger* and can't find the rare Pokémon Typhlosion anywhere. Can you please help me?
From Amelie Wright, Norwich

A *Typhlosion can be found in Zone 3 of the Lila Forest, Amelie. It's hiding out on a lower path near the entrance to Zone 4 behind a bush. You will need to use Cut to get to it, though.*

To HM or not HM?

Q Dear Professor Yew,
I would like to learn more about the Hidden Machines (HMs) in *Pokémon Ruby* and *Sapphire* so that I can improve my game. Do you have any info on them to help me out?
From Dexter Lowburn, Darlington

A *Knowing where to find the HMs and then learning how to use them to their best ability will certainly enhance your enjoyment of* Ruby *or* Sapphire, *Dexter. Here's a table of all the HMs in the game to help you...*

No.	HM	Type	Description	Power	Accuracy	PP	Location
01	Cut	Normal	Cuts trees outside battle	50	95%	30	Rustboro City
02	Fly	Flying	1st turn Fly up, 2nd turn Attack	70	95%	15	Route 119
03	Surf	Water	Travel across waters	95	100%	15	Petalburg City
04	Strength	Normal	Moves boulders	80	100%	15	Rusturf Tunnel
05	Flash	Normal	Lowers opponent's accuracy	—	70%	20	Granite Cave
06	Rock Smash	Fight	50% chance of lowering opponent's defence	20	100%	15	Mauville City
07	Waterfall	Water	Climb waterfalls	80	100%	15	Cave of Origin
08	Dive	Water	1st turn dive under, 2nd attack	60	100%	10	Mossdeep City

DESIGN A MONSTER!

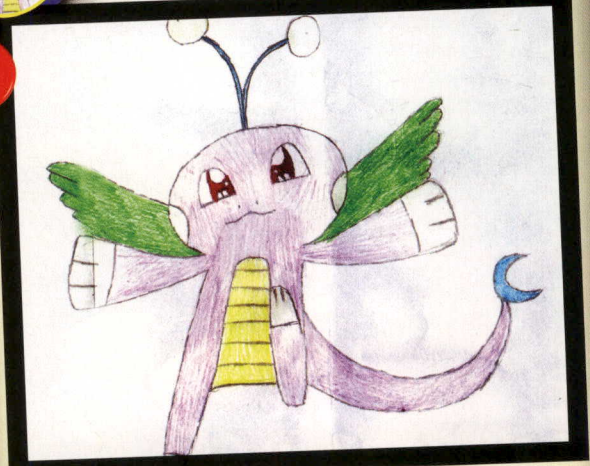
Fancy seeing your monster creation on these pages? Send it in to this address... Design A Monster, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

Monster of the Month!

Evolution: None

Lunaspark

01



Pokémon type: Flying/Thunder

Special attacks: Top secret!

Brief Description: Lunaspark only comes out at night, so it uses the lights on its head to see. It lives in forests and is very rare, so you won't be able to catch it very easily.

Kirsten Lewsey, age 10, Lisburn

GRRR... I'M A NEW MONSTER FROM DIAMOND + PEARL YOU KNOW!

Star Monster!

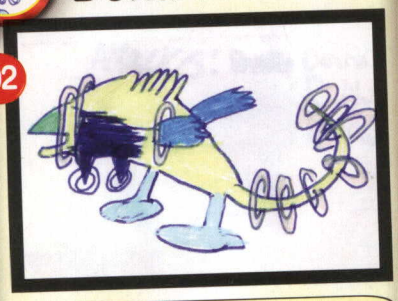
If you'd like the chance to create a Star Monster too, then send your ideas to the usual address!

I DON'T LIKE THE LOOK OF THESE MONSTERS... I'M OFF!

Evolution: None

Delta DNA

02



Pokémon type: Unknown

Special attacks: Delta DNA Blast, Extreme Attack, Hydronetie

Brief description: This Pokémon is capable of destroying the world. Luckily, it's very kind and loving. You can't catch this Pokémon with a Master Ball, you can only catch it with a Pokéball, but with only one HP.

Jason Todd, age 8, Brighton

Evolution: None

Hydron

03

Pokémon type: Unknown

Special attacks: Hydro Whirlpool, Hydro Surf, Fast Swim

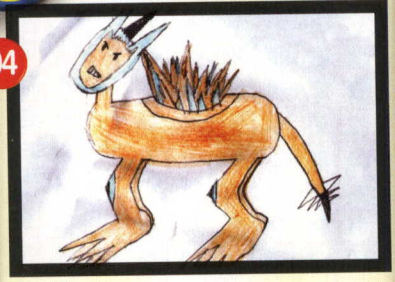
Brief description: This monster is only found at Faraway Island if your Pokémon has a Hydro Cannon. If you don't have the Cannon, this Pokémon just won't be there!

James Todd, age 9, Brighton

Evolution: None

Icefire

04



Pokémon type: Ice/Fire

Special attacks: Iceflame, Flamethrower, Drill Horn, Fireray

Brief description: Icefire is rarely found, but if it is found you can never catch it because it is really speedy. Only one person ever caught it, and that was because it was hurt.

Joe Blanchard, age 9, Pewsey

DID YOU KNOW?

THE WORD 'MONSTER' ORIGINATES FROM THE LATIN WORD 'MONSTRUM' MEANING 'OMEN' AND 'MONERE' MEANING 'TO WARN'!

Evolution: None

Steelaachu

05

Pokémon type: Steel/Water/Electric

Special attacks: Waterfall

Brief description: This dangerous Pokémon can shoot steel and electric flames. It is very rare and also a very valuable Pokémon.

Conor Harty, age 7, Wisbech

Evolution: Breed Latios and Latias

Laties

06

Pokémon type: Sky/Dragon/Flying

Special attacks: Extreme Speed, Flamethrower, Outrage, Solar Beam

Brief description: Laties is known as the Lord of the Sky. Few people have seen this Pokémon, also it is ultra rare! People have tried to catch it but did not succeed. It goes at 1500 mph!

Oliver Fairfoot, age 10, Leeds

poke puzzles!

Get your thinking caps on because we've got three pages of tricky puzzles for you to get your grey matter around. Nice!

a search of words!

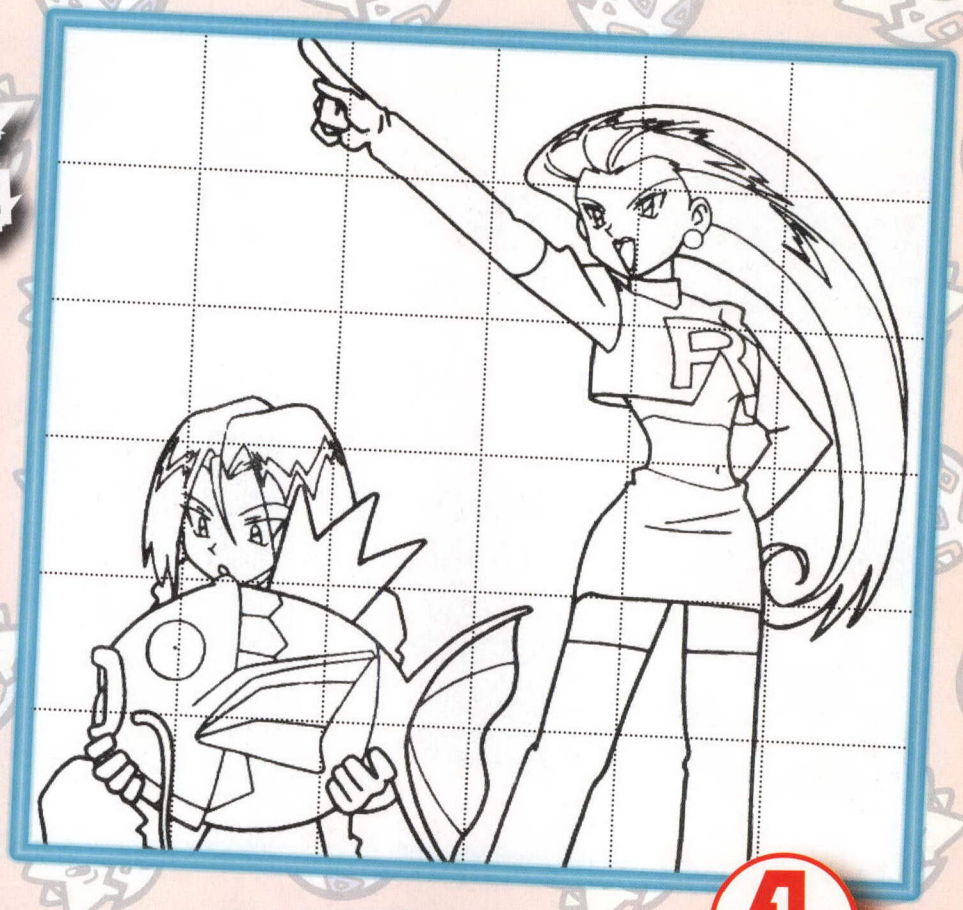
We've packed 20, yes 20, Diamond and Pearl Sinnoh Pokédex Pokémon into this giant wordsearch. Can you catch 'em all?

T	O	R	T	E	R	R	A	F	I	J	G	Y	F	B	J	U	K	O	V
U	D	S	Z	G	H	C	B	K	K	R	I	C	K	E	T	O	T	L	P
R	H	D	G	R	V	H	U	T	F	N	J	I	O	H	G	C	M	N	V
T	L	P	K	D	G	R	D	T	C	X	H	J	F	G	R	D	H	U	G
W	V	D	F	K	H	U	I	G	T	F	G	B	V	C	X	D	K	F	C
I	Q	E	G	V	F	C	J	U	G	K	L	M	N	B	V	F	R	D	H
G	R	O	T	L	E	G	V	C	X	D	G	I	J	H	B	G	I	F	I
M	B	F	L	K	T	F	P	I	P	L	U	P	N	G	H	C	U	I	M
H	F	C	V	G	N	H	B	N	F	G	R	T	Y	U	J	K	N	B	C
K	B	H	J	V	G	H	G	F	I	H	G	D	V	B	J	E	U	I	H
X	C	U	D	G	N	H	V	E	H	G	F	V	C	G	H	T	J	G	A
N	V	C	X	D	F	G	J	R	K	N	J	K	H	G	R	U	Y	U	R
N	V	F	G	H	T	Y	G	N	U	G	F	L	U	X	I	O	V	G	F
M	B	N	G	F	D	S	C	A	G	H	J	Y	U	T	R	S	T	Y	U
J	H	G	F	D	S	A	Q	P	E	R	T	L	Y	U	I	T	I	O	P
L	K	J	H	M	O	N	F	E	R	N	O	H	G	F	C	A	D	S	A
X	C	V	B	H	J	K	R	T	Y	U	I	O	P	L	K	R	K	J	H
G	F	L	D	S	A	Z	X	C	V	B	N	M	M	H	E	A	K	H	J
I	H	G	U	F	D	S	A	Z	X	C	V	B	H	J	T	P	G	H	X
M	N	B	V	X	X	S	D	F	G	H	T	Y	U	T	U	T	U	H	F
F	G	H	J	Y	R	P	O	I	U	Y	T	R	E	S	N	O	D	F	G
H	J	P	B	G	F	A	R	Y	T	U	H	J	G	F	E	R	S	F	G
N	B	V	R	D	F	G	Y	H	J	Y	S	U	I	J	H	G	F	D	S
X	B	G	B	I	D	O	O	F	B	F	G	H	C	G	H	Y	U	J	H
V	G	H	J	I	N	B	G	H	J	K	U	Y	I	G	H	J	Y	U	G
D	F	G	H	J	B	P	T	Y	U	T	Y	M	N	N	J	H	G	H	X
K	J	H	G	F	D	A	L	X	C	V	B	F	G	H	X	V	F	T	Y
Y	U	H	G	F	D	U	R	U	G	H	J	H	F	D	T	V	G	H	G
J	Y	U	H	G	F	D	X	E	P	M	N	B	V	C	A	J	I	U	Y
S	T	A	R	A	V	I	A	B	L	G	A	X	K	I	R	J	H	G	F
M	N	B	V	C	D	F	G	H	J	K	X	B	I	U	L	Y	T	R	E
F	R	T	G	F	R	T	K	L	I	O	N	H	R	X	Y	J	H	G	F
X	F	E	M	P	O	L	E	O	N	H	J	G	F	A	T	Y	T	G	V

- TURTWIG
- GROTLE
- TORTERRA
- CHIMCHAR
- MONFERNO
- INFERNAPE
- PIPLUP
- PRINPLUP
- EMPOLEON
- STARLY
- STARAVIA
- STARAPTOR
- BIDOOF
- BIBAREL
- KRICKETOT
- KRICKETUNE
- SHINX
- LUXIO
- LUXRAY
- ABRA

copy cat, copy cat!

Fancy yourself as a bit of an artist? Well, why not practice on this picture of Team Rocket? Copy each square into the grid below, then colour the two of them in using the artwork below as a guide – have fun!



2 COPY CAT, COPY CAT!

1 COPY CAT, COPY CAT!

monster spliceri

There are two Pokémon hiding out in this wacky picture. Can you work out which two they are?

close up calamity

Can you help Professor Yew name these Pokémon from Pokémon Diamond and Pearl?

ace anagrams

These Pokemon are all from the Bug Egg Group. Can you unscramble their names and find out who they are?

ACE TRIPE
A CARPETS
LAB DYE
BEER TUFTER
SIN RIP
VET OHM ON

Pokémon™ Diamond Version Pearl Version

MASTERCLASS

Welcome to the Pokémon World *Diamond and Pearl* Masterclass! With the most anticipated Pokémon games of all time now in the shops for all to buy and enjoy, we here at Pokémon World thought we should create a whole new section of the magazine to bring you the best hints, tips, strategies and solutions in a special Masterclass each issue.

You can read our review of the brilliant *Diamond* and *Pearl* over on page 12 – flick over there now to see what Stu Yew thinks of the new games! Having played them non-stop since our review copy fell through the letterbox we can tell you that there's hours of Pokémon fun waiting to be had, with lots of great Nintendo DS features that you will have never encountered before, such as Wi-Fi play, dressing up your Pokémon using the touch screen and the great add-ons you can collect for the new Pokétch. This set us thinking...

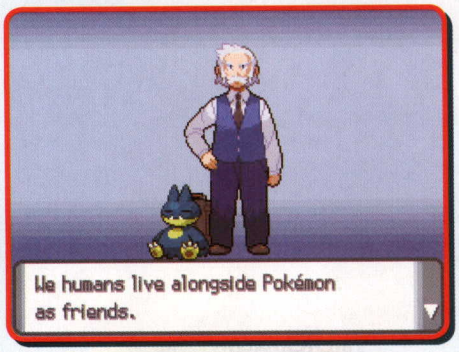
The last thing you need right now is a complete solution, spoiling the adventure on day one. Going from A to B, via C in a very boring way is not what Pokémon games are all about. You can complete your adventure in whatever way you choose; raise the Pokémon you like best and develop your skills as a Pokémon Trainer in your own time. So instead of a step-by-step walkthrough to the two games, we've joined up with website Serebii.net to bring you lots of info that you need to become a better player. Lists of the objects you will find on your travels, info on how to get the best out of the most popular Pokémon, why you should make sure you're in a certain location at a set time of day – that kind of thing. If you have any questions about the game then you can email them to us in the usual way – pokemonworld@imagine-publishing.co.uk – and we will try to answer them in the next Masterclass.

The **Pokémon World** *Diamond* and *Pearl* Masterclass is brought to you in association with...

Serebii.net

GETTING STARTED

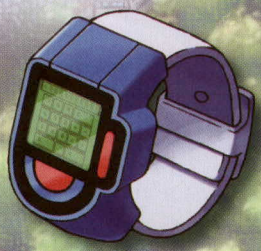
First of all you will select whether you're going to play as a boy or girl, then you'll choose a starter Pokémon from Piplup, Chimchar and Turtwig. So what's the goal? Well, becoming the ultimate Pokémon League champion by beating all the other Pokémon Trainers around the land of Sinnoh is the main objective. You can achieve this by catching Pokémon, evolving and training them to become more effective fighters and then taking on rivals in Pokébattle!



The secondary goal is to 'catch 'em all', of course! With over 100 new Pokémon unique to *Diamond* and *Pearl*, plus the ability to transfer and catch Pokémon from the previous *Pokémon* games too, this isn't going to be an easy task! So what are the differences between the two games? Well nothing much... just Wild Pokémon appearing in different places and the occasional different name on a statue, so don't fret about both titles – just get on with completing one of them!

KNOW YOUR POKÉTCH

New to the world of Pokémon, the Pokétch is your all-in-one timepiece and info watch! It's a handy device that is picked up by finding three clowns in Jubilife City, which can then have extra functions added to it as you win battles and meet new people. There are at least 25 functions we know of, all displayed in a cool LCD-style watch on-screen.



1. DIGITAL CLOCK

It's a 24-hour clock that's useful for keeping track of time so that you can make time-specific events or Wild Pokémon captures. Pressing the screen makes it light up!

Location: Available from beginning

2. CALCULATOR

The Pokétch has a calculator included.

Location: Available from beginning

3. MEMO PAD

Handy for jotting down quick memos!

Location: Obtained from President of Pokétch Company after getting the first badge

4. STEP COUNTER

Simply counts up the number of steps you have taken. This is useful when you are trying to hatch a Pokémon Egg. Press the button with the DS stylus to reset the counter and start over.

Location: Available from beginning

5. YOUR PARTY

This saves you from going through all the menus to see your Pokémon party. It shows the Pokémon in your six, their health levels and the items they are holding.

Location: Available from beginning

6. HAPPINESS CHECKER

You can find out just how happy your Pokémon is by selecting it and seeing how many hearts it has. Two hearts is happy! Useful for checking when your Pokémon is likely to evolve.

Location: Obtained from woman in Eterna Pokémon Centre

7. ITEM FINDER

Handy for discovering hidden items. Touch the screen to start a scan, the circle fluctuates if there's something nearby.

Location: Obtained from Dawn/Lukas in Route 207

Want to be a Pokémon winner? Well ensure you make the most of the facilities in each town you visit. There's a Pokémon Centre where you can battle with friends wirelessly, trade Pokémon, use a PC to swot up on Pokémon info and deposit or withdraw Pokémon. It's also useful to chat with anyone around for clues and tidbits. The local PokéMart is worth a visit aswell. Here you will be able to purchase different items to help in your Sinnoh quest.

8. BERRY CHECKER

Used for keeping track of where you have planted berries and shows which ones are ready to pick.

Location: Obtained from Berry Master in Route 208

9. BREEDING CENTRE CHECKER

Handy for all Breeders and Trainers. It shows the Pokémon you have stored at the Breeding Centre, their level and eggs.
Location: Obtained in the Daycare Centre in Solaceon Town

10. POKÉMON HISTORY

Shows the last 12 Pokémon you have captured, hatched, evolved and received through trades. When you click each Pokémon with the stylus, they cry out.
Location: Obtained from a resident of Solaceon Town

11. COUNTER

Press the button to add one to the counter. This function is useful if you are trying to count Effort Values you are giving to your Pokémon.
Location: Obtained from Veilstone Department Store

12. ANALOGUE CLOCK

Just like the other clock, only with hands for those who prefer traditional things! Press the screen to light it up.
Location: Obtained from a resident in Celestic Town

13. MARKING MAP

Find out where you are in Sinnoh and place way markers to keep track of your adventure. The two Pokémon that run – Mesprit and Cresselia – also show up on the map.
Location: Obtained from President of Pokétch Company after obtaining third badge

14. WIRELESS SEARCHER

Used to search the immediate area for other players who are using their DS wirelessly.
Location: Obtained from President of Pokétch Company after fifth badge

15. COIN TOSS

A simple coin toss function for deciding things. 'Heads' is Magikarp and 'tails' is a Pokéball.
Location: Obtained from a resident in Grand Lake Hotel

16. TYPE CHART

Want to beat a Gym Leader's Pokémon? Enter your Pokémon's Attack type and the target Pokémon type and it will tell you whether the attack would be normal, super effective or not very effective.
Location: Obtained from President of Pokétch Company after seventh badge

17. CALENDAR

Not very exciting – a calendar that shows the day and month!
Location: Obtained from resident in Sunyshore City by bringing a Pokémon with a Serious Nature

18. DRAWING BOARD

A strange function for scratching away pictures for fun!
Location: Obtained from a resident in Sunyshore City by bringing a Pokémon with a Naive Nature

19. ROULETTE

A roulette game that you can start and stop with the stylus.
Location: Obtained from Resident in Sunyshore City by bringing a Pokémon with a Quirky Nature

20. POKÉRADAR CHECKER

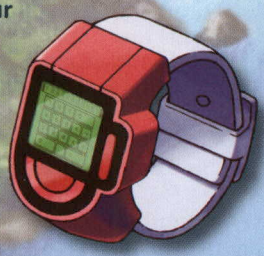
Find out the longest streaks of Pokémon you have seen using the radar.
Location: Obtained from Professor Oak in Pal Park

21. KITCHEN TIMER

Handy if you want to boil an egg while playing the game! Set the timer, then when it counts down to zero Snorlax pounds its belly!
Location: Obtained from girl in Pal Park by showing her a Snorlax

22. COLOUR CHANGER

Don't like the colour green? Change the Pokétch to a colour you prefer at the touch of a button! Blue is nice.
Location: Obtained from girl in Pal Park by showing her a Kecleon



23. MATCHUP CHECKER

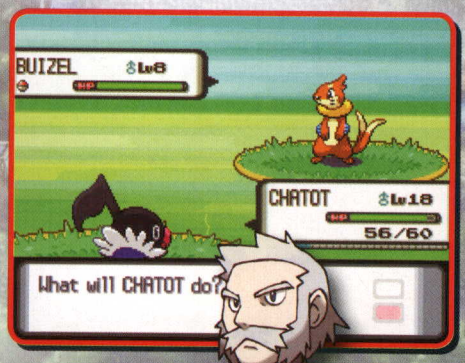
Check whether your Pokémon are compatible for breeding. The Luvdisc will kiss if they are compatible. There will be three hearts if they're very compatible, two hearts for moderately compatible, one for just compatible. If they don't like one other the Luvdisc will turn away from each other. It's based on Nature and Egg Group.
Location: Obtained through special Nintendo events

24. STOPWATCH

Perfect for timing activities!
Location: Obtained through Nintendo events

25. ALARM CLOCK

Set the alarm and it will go off with a loud roar from Loudred!
Location: Obtained through special Nintendo Events



NEW POKÉDEX FEATURES

There has been a Pokédex as long as there has been Pokémon! It's a fantastic device that keeps track of not only all the Pokémon you have caught, but the Wild Pokémon you have seen and Pokémon you have battled against. The new DS games have added some awesome new functions to this great way of collecting Pokémon data...

DEX ENTRY

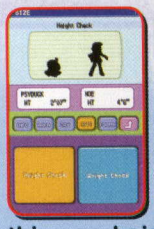
Scroll through the Pokédex options using the stylus and touch screen. When you select a Pokémon you will get a number of choices...

AREA

Here you'll see where this Pokémon was caught. Move the sun on the touch screen around to show the area in either morning, noon or night-time.

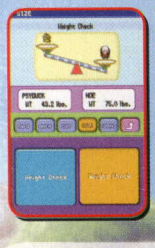
POKÉMON'S CRY

Press the 'Play' button to hear the Pokémon's cry and then increase and decrease the speed and pitch to analyse the sound. An interesting pastime!



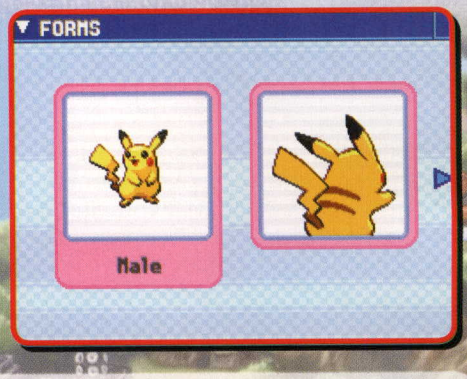
HEIGHT COMPARISON

Unlike in previous *Pokémon* games where you had a size comparison, you really get a sense of how tall each monster is using this new height comparison function.



WEIGHT COMPARISON

This is a fun way of finding out how heavy each of your Pokémon are. The monster sits on a pair of scales alongside your character and the scales go up or down – another great new feature!



There are 150 Pokémon to find in the Sinnoh region Pokédex. Every time you encounter one, be it in battle as a Wild Pokémon or by catching it yourself, it will be added to your Pokédex. Once you've got the lot, and you've beaten the Elite Four, you can go to see Professor Rowan in his lab and talk to him. All of a sudden Professor Oak will rush in! He'll chat for a bit and congratulate you before upgrading your Pokédex to the National Pokédex. Now the challenge gets even harder! This Pokédex has 493 slots for you to fill with Pokémon – gulp!

SWEET, SWEET HONEY!

So, you thought trees were just trees did you? Well you're wrong! In *Diamond* and *Pearl* they can help you find rare Pokémon. How? Well we'll tell you – you're going to need a big pot of Sweet Honey. You will find this lovely stuff in the Floaroma Flower Field just above Floaroma Town. The first bloke you come across will sell you it for 100 Pokédollars. More honey can be found by using Combee's Special Ability. There's an infinite amount of honey to buy in the game, so stock up well.

THE TREES

All around the land of Sinnoh you will see trees that look different to the regular ones – they're brown for a start! These are the trees that you should spread your honey on by going up to them and pressing 'A'. Nothing will happen immediately, but come back in about 12 hours' time and you'll find a Pokémon close by. There are many Pokémon that can only be found and caught in this way, but the most common you will come across are Wurmple, Silcoon and Cascoon. Make sure you get back to the tree in plenty of time, though, as the Pokémon won't hang around for too long.

HONEY POKÉMON

Pokémon that can only be caught using the Sweet Honey method are Aipom, Haracross, Burmy, Combee, Cherubi and Munchlax.

Poké
DIAMOND
VERSION
Pok
W

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N
W
E
S
FULL MOON ISLAND
NEW MOON ISLAND
Event Route
Routes accessible after beating the Elite Four and receiving the National Pokédex
ACUITY LAKEFRONT
Lake Acuity
SNOWPOINT CITY
Snowpoint Temple
Snowpoint City Gym
ROUTE 217
ROUTE 216
Snowbound Lodge
IRON ISLAND
Iron Island Rock
ROUTE 211
ETERNA CITY
Herb Shop
Eterna City Gym
Underground Man's House
Galactic Eterna Building
Rad Rickshaw's Cycle Shop
Name Rater's House
Eterna Condominiums
ETERNA FOREST
Old Chateau
MOUNT CORONET
Fuego Ironworks
ROUTE 205
ROUTE 206
Bike path
Wayward Cave
FLOAROMA TOWN
Pick A Peck of Colors Flower Shop
Floaroma Meadow
Valley Windworks
Ferry to Islands
ROUTE 204
Ravaged Path
JUBILIFE CITY
Jubilife TV
Global Trade Station
Pokétch Company
Jubilife Condominiums
Trainer's School
CANALAVE CITY
Harbor Inn
Canalave City Gym
Canalave Dock
Move Deleter's House
Canalave Library
Sailor Eldritch's House
ROUTE 207
ROUTE 218
ROUTE 203
Oreburgh Gate
VERITY LAKEFRONT
Lake Verity
ROUTE 202
OREBURGH CITY
Oreburgh Mine
Oreburgh City Gym
Oreburgh Mine Museum
ROUTE 201
SANDGEM TOWN
Professor Rowan's Assistant's House
Pokémon Research Lab
ROUTE 219
TWINLEAF TOWN
Your house!
Your rival's house
ROUTE 221
Pal Park
ROUTE 220

Sinnoh World Map
STARK MOUNTAIN
ROUTE 227
Route accessible after beating the Elite Four
SURVIVAL AREA
ROUTE 226
ROUTE 228
FLOWER ELYSIUM
Event Route
ROUTE 225
FIGHT AREA
Battle Tower
ROUTE 230
ROUTE 229
ROUTE 224
POKÉMON LEAGUE
Victory Road
Elite Four
ROUTE 210
Wilma's House
Cafe Cabin
RESORT AREA
VEILSTONE CITY
Galactic Veilstone Building
Veilstone City Gym
Galactic Storage
Veilstone Game Corner
Massage Girl's House
Veilstone Dept Store
Prize Exchange House
Casino
Team Galaxy Base
ROUTE 215
ROUTE 223
TURNBACK CAVE
SOLACEON TOWN
Pokémon Day Care
Pokémon News Press
Solaceon Ruins
ROUTE 214
Ruin Maniac Cave
Maniac Tunnel
ROUTE 209
The Hallowed Tower
The Lost Tower
VALOR LAKEFRONT
Seven Stars Restaurant
Lake Valor
ROUTE 222
Pokémon Size Contest
Pikachu Fan Club
SUNYSHORE CITY
Julia's House
Sunyshore City Gym
Sunyshore Market
Vista Lighthouse
PASTORIA CITY
Pastoria City Gym
Move Maniac's House
Pastoria Great Marsh
Scarf Man's House
Safari Zone
ROUTE 213
Hotel Grand Lake
Dr Footstep's House
ROUTE 212
Shards Lady's House
Pokémon Mansion
MAIN LOCATIONS ARE IN THIS TYPE
Places of interest are in this type
ROUTES ARE SHOWN IN THIS TYPE
Shows the locations of Sweet Honey Trees

SINNOH GYM LEADERS

You're going to have to be a top Trainer if you want to achieve one of the game's main objectives and defeat the Gym Leaders. There are eight gyms to visit to win badges but unlike previous games, the type each Gym Leader uses is not necessarily their Pokémon Type, but the kind of attacks their Pokémon use...

ROARK
Oreburgh City

This guy is a Rock Type Trainer and his Pokémon are all Rock Types and use Rock Attacks. When you have beaten him he gives you the Coal Badge and TM76 plus you can use Rock Smash outside of battle.

Roark's Pokémon

Geodude Lv.12

Onix Lv.12

Cranidos Lv.14

GARDENIA
Eterna City

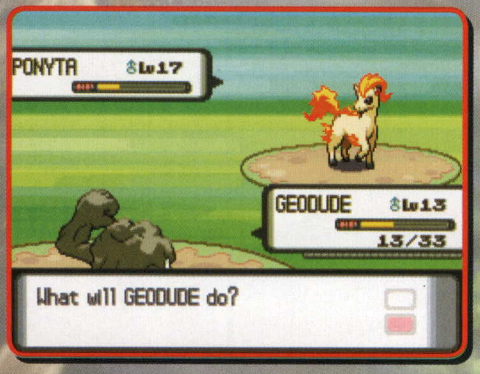
The second Gym Leader focuses on Grass Type Pokémon and Attacks. You must battle four girls before finding Gardenia. You get a Forest Badge and TM80 and can use 'Cut' for defeating her.

Gardenia's Pokémon

Cherubi Lv.19

Turtwig Lv.19

Roserade Lv.22



MAYLENE
Veilstone City

You've got to complete a puzzle to get to Maylene, battling Trainers along the way. She focuses on Fighting Types. You'll get a Cobal Badge and can use Fly when she's beaten.

Maylene's Pokémon

Meditite Lv.27

Machoke Lv.27

Lucario Lv.30

CRASHER WAKE
Pastoria City

This guy and his fellow Trainers focus on Water Types, so the puzzle to find him involve changing the water levels around the Gym. Once beaten you will get the Fan Badge and be able to use Fog Clear.

Wake's Pokémon

Gyarados Lv.27

Quagsire Lv.27

Floatzel Lv.30

FANTINA
Hearthome City

A Ghost Pokémon Trainer, you find Fantina by the Contest Hall. The Gym is on various levels, take the lift up and choose a room. Two have Trainers, the third takes you up. Repeat this to find Fantina. You get a Relic Badge and can use Surf when she's beaten.

Fantina's Pokémon

Drifblim Lv.32

Gengar Lv.34

Mismagius Lv.36

BYRON
Canalave City

A Steel Type Gym you must go up on platforms and move around the building, batting Trainers as you go to reach Byron. Beat him and you get the Mine Badge and can use Strength outside battle situations.

Byron's Pokémon

Bronzor Lv.36

Steelix Lv.36

Bastiodon Lv.39

CANDICE
Snowpoint City

This Gym is full of Ice Type Pokémon and the puzzle to find Candice involves moving snowballs out of your way to make a straight line to her. When beaten she gives you the Glaceon Badge and you can use Rock Climb outside of battle.

Candice's Pokémon

Snover Lv.38

Sneasel Lv.38

Medicham Lv.40

Abomasnow Lv.42

VOLKNER
Sunyshore City

The final Gym Leader is Electric Type. His Gym requires you to create a path to him by pressing buttons on gears that rotate bridges so you can get to the end and battle him. Beat this guy and you will get the Beacon Badge for your troubles, along with the Waterfall move to use outside of battle. Thanks, Volkner!

Volkner's Pokémon

Raichu Lv.46

Ambipom Lv.47

Octillery Lv.48

Luxray Lv.49

POKÉMON SUPER CONTESTS

A function that was first introduced in *Ruby and Sapphire*, Pokémon Contests give you a great way to train your Pokémon in addition to battling. You can test their powers and have fun at the same time, earning you ribbons and prizes! In *Diamond and Pearl* they're known as Super Contests and have a few added extras over the previous *Pokémon* games. You will find Sinnoh's Super Contest Hall in Hearthome City, on the same street as the Pokémon Centre.

The key to success is preparation, especially with accessories. You can pick them up all over the game. Buy a good selection as you move around. There are three rounds in total that determine the success of your Pokémon's Contest...

VISUAL JUDGEMENT

Each round has a set theme and you must physically dress your Pokémon using a wide range of items to match the theme. The best-dressed Pokémon earn the most points! This is done using the touch screen, dragging items on to your Pokémon. When they're ready they go in front of a crowd and you can see the reaction they get!

DANCE JUDGEMENT

Based on who won the first round, your Pokémon will now become either the lead dancer or a backing dancer. Using the four buttons on the touch screen you must tap along with the song. You can get points here for rhythm and co-ordination.

PERFORMANCE JUDGEMENT

Now it's time for a great performance! You select a judge to impress and must then perform Attacks in an attempt to earn Appeal Points, jamming the points of your opponents. The one with the most points after five rounds wins.

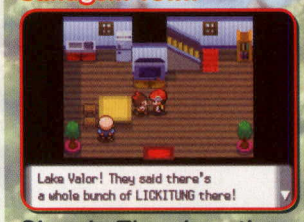
You can improve your chances in the Super Contests by baking good Pofin. Otherwise known as PokéBread, you bake it by visiting a Bread Maker in any town with a Berry. Put your Berry into the machine and use the touch screen to blend the bread, rotating the wheel in the direction of the arrow. How well you blend will effect how good the Pofin is. Pofin can boost stats like Beauty, Cool, Cute, Smart or Tough on the Pokémon you feed it to.

DAILY & WEEKLY EVENTS

Using the Nintendo DS's internal clock and calendar function, *Diamond* and *Pearl* creates special events that happen at certain times and dates...

POKÉMON SWARMS

Sandgem Town



Once you have the National Pokédex you will find Pokémon Swarms around Sinnoh. The place they swarm changes each day. Check out the TV for occasional reports on swarms or go to Dawn/Lucas' sister in Sandgem Town and she will tell you where to find them.

POKÉMON LOTTERY

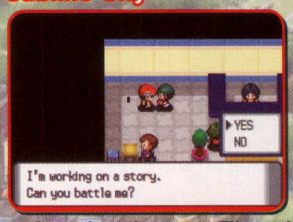
Jubilife City

In the reception of the TV Station is a Pokémon Lottery. Each day it gives out a new number. You get prizes if your Pokémon match any of the numbers in order. Here's what you can win...

All Numbers	Last 4	Last 3	Last 2	Last 1
Master Ball	Max Revive	EXP Share	PP Up	Contest Backdrop

CHANGING TRAINER

Jubilife City



To the left of the Lottery counter you'll find a Trainer. They're working on a story and will ask to battle you. There's a different Trainer here every day, so the Pokémon you will encounter in battle will also change every day. The great thing is these battles will be on TV and can be sent via mixing records.

BERRY GIRL

Floaroma Town

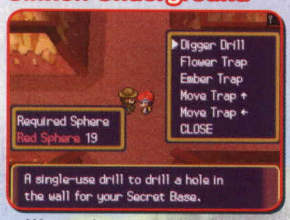
As an introduction to berries, the girl in the Floaroma Town Accessory shop will give you a different Berry every day.

CATCH A DRIFLOON

Valley Windworks

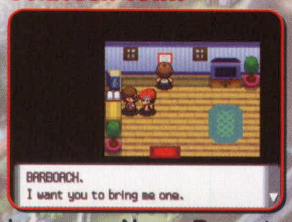
Once you have rid the area of Team Galactic a Drifloon will appear next to the Valley Windworks every Friday. It's at Lv.20 though, so be ready for a fight!

HIKER ITEMS
Sinnoh Underground



Each day the Hikers you encounter around the Sinnoh Underground change the items they will exchange. If they offer something rare – grab it quick, you might not see it again for a while!

NEW POKÉBALLS
Solaceon Town



Want some new Pokéballs? The house next to the PokéCenter in Solaceon Town houses a News Reporter who wants to see a Pokémon – they're all ones you will have already seen, so don't worry about going on a long search. Give him what he wants and he will reward you with three PokéBalls of different kinds, except MasterBalls, PremiumBalls and CherishBalls.

Dive Ball	Dusk Ball	Great Ball	Heal Ball	Luxury Ball	Nest Ball
Net Ball	Poké Ball	Quick Ball	Repeat Ball	Timer Ball	Ultra Ball

RARE BERRIES
Pastoria City

Visit the house on the very West side of Pastoria City. Every day a lady there will give you a Berry. These berries are the new berries of Sinnoh and are quite rare. Here's a list of what she can offer you...

Occa Berry	Passho Berry	Wacan Berry	Rindo Berry	Yache Berry	Chople Berry
Kebia Berry	Shuca Berry	Coba Berry	Payapa Berry	Tanga Berry	Charti Berry
Kasib Berry	Haban Berry	Colbur Berry	Babiri Berry	Chilan Berry	

SAFARI ZONE
Great Marsh

Visit the Great Marsh inside the Safari Zone near Pastoria City and you will find a new Pokémon to add to your Pokédex each day. That should boost your numbers nicely!

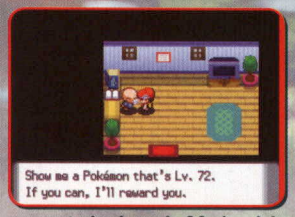
RARE POKÉMON
Trophy Garden

Once you have the National Pokédex to fill, visit the Mansion on Route 214 to speak to the owner, Mr Backlot. He will tell you about a rare Pokémon that has been seen in his special Trophy Garden. This Pokémon will be there for today and tomorrow, then it will change, so catch it while you can!

CHANGING TRAINERS
Valor Lakefront

Visit the Restaurant next to the Grand Hotel on Valor Lakefront and you will find a new set of Trainers to battle every day. They are only there between 9am and 11pm though, so keep an eye on your Pokétch for the time!

BATTLE ITEMS
Route 221



There's a house on Route 221 where a man will ask to see a Pokémon of a certain level. Make his wish come true and he will give you one of three Battle Items based on the number of times you have visited him, then he repeats...

First Time	Second Time	Third Time
Black Belt	Expert Belt	Focus Sash

GBA TRANSFER
Pal Park

Again, once you have the National Pokédex, you will be able to transfer six Pokémon per day from your old Game Boy Advance *Pokémon* cartridges. You can then capture these for your new Pokédex in PalPark on Route 221. Make sure you transfer the right ones though as you can only do this once each day!

FANCY A FIGHT?
Fight Area

At a loose end on the weekend? Well, each Saturday and Sunday your rival will appear in the Fight Area for a battle (see the map in the centre pages of this issue to find the place). He is now around Lv.60 though, so make sure you get lots of practice in before going for him! This is a good way to level up your Pokémon and just have fun!

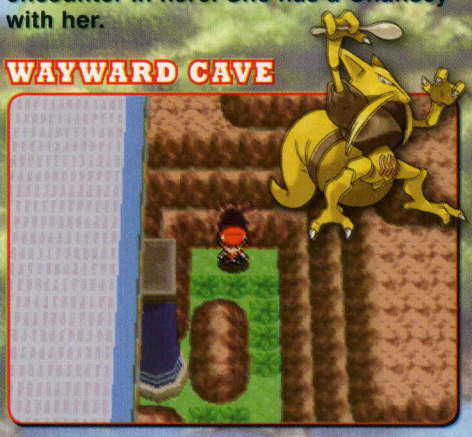
WILD DOUBLE BATTLES

The Double Battle is a feature that was first introduced in *Ruby* and *Sapphire*. These battles allow you to battle with two Pokémon at once, and against two too! This added an extra element of strategy and *Diamond* and *Pearl* also add new elements to Double Battling. When you reach certain areas in Sinnoh you will be teamed up with another Trainer. This guy or girl will follow you around and do battle when you reach the right spot. You will still be challenged by Wild Pokémon, but there will now be two Wild Pokémon coming at you at once and your partner will battle them by your side. You can't use any PokéBalls when there are two Wild Pokémon battling though, you can only go for a capture when you've knocked one out. Watch out though, your partner might knock out the one you're after! Here are the locations you can have Team Ups and Double Wild Battles...

ETERNA FOREST

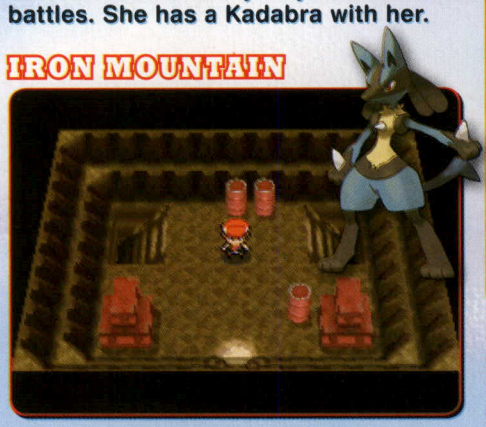
When you first visit the Eterna Forest you will meet a young girl who would like help getting to the other side. Guide her through and she will help you battle the Trainers you will encounter in here. She has a Chansey with her.

WAYWARD CAVE



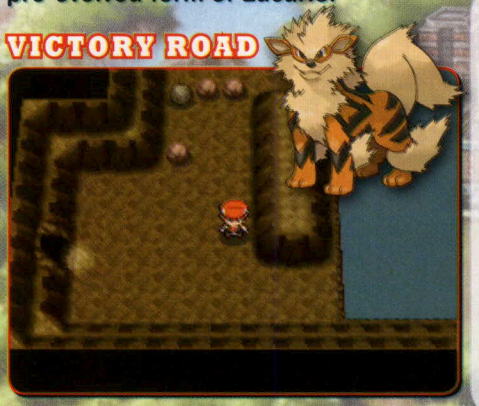
On Route 206 you will have to hunt your way through the Wayward Cave. You will come across a Trainer that needs your help getting through. Help her out and she will join you for a few battles. She has a Kadabra with her.

IRON MOUNTAIN



When adventuring through the cave on Iron Mountain you will run into a guy who looks a bit like Aaron from the eighth *Pokémon* movie, curiously he also has a Lucario with him. He needs your help to get to the end of the cave and if you please him he will give you a Riolu egg, so make sure you've got a spare slot! Riolu is the pre-evolved form of Lucario.

VICTORY ROAD



A new section of the Victory Road will open up once you have the National Pokédex in your possession, it leads you to Route 224. When you first get there it will be very foggy and you must clear the fog using HM05, Defog. You will then discover a guy who needs to get out. Help him, he has an Arcanine with him for battles.

STARK MOUNTAIN

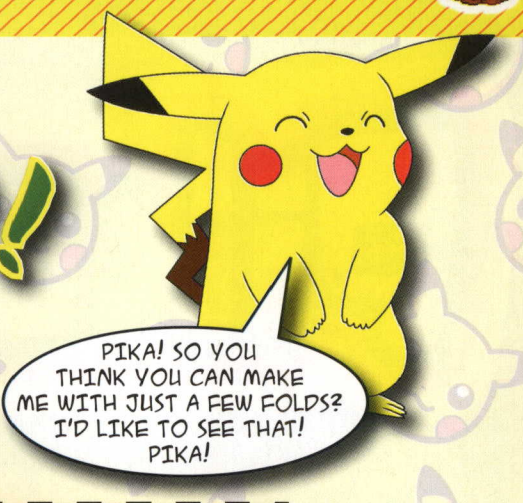
After obtaining the National Pokédex go to Stark Mountain and you will meet up with a girl who needs your help to find the Volcanic Rock. Explore the mountain with her until you find it – she has a Claydol with her. Once she has the rock she will be off! You can find her back at her house in the Survival Area. Have a chat with her there and then you'll have to head back to the mountain to fight with Heatran.

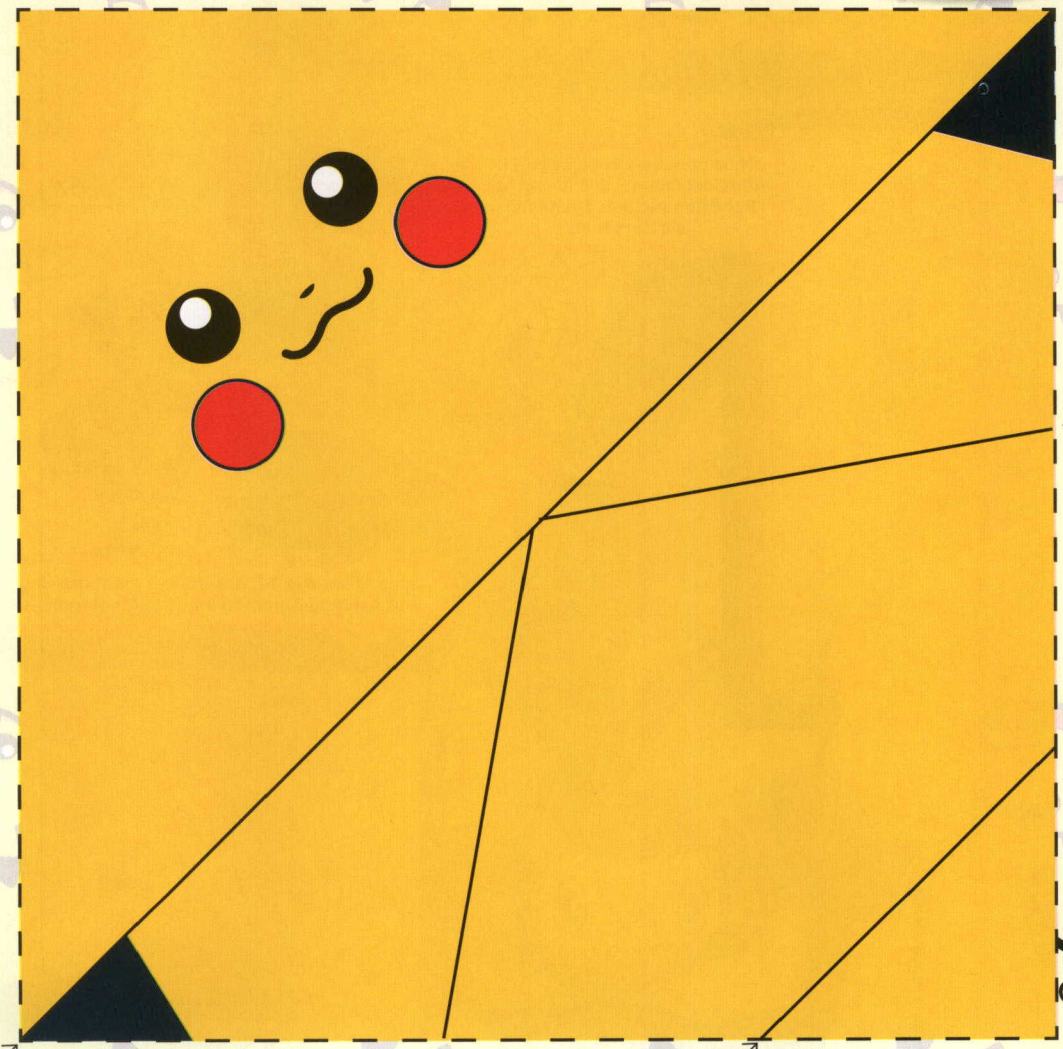
TO BE CONTINUED...

So there you go... 12 pages of *Pokémon Diamond & Pearl* Masterclass to get you going on your adventure around Sinnoh. Hope you enjoyed it! We'll have another 12 pages for you next issue where we'll bring you information on the Elite Four, the TMs and HMs you will find, The Battle Tower and lots of juicy tidbits on the items you can buy. If you're stuck in the meantime, either send us a letter or drop us an email and we'll do our best to help you out in the next issue. Enjoy the game!

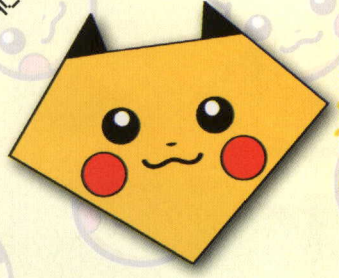
MAKE and do!

Here's a fun one for you! Have a go at some paper folding. It's called Origami! Just cut out the square and fold where shown to make a Pikachu!





1. FIRST OF ALL CUT OUT THE SQUARE ALONG THE DOTTED LINE.
2. NOW FOLD THE SQUARE IN HALF ALONG THE 'A' LINE.
3. FOLD THE SMALL FLAP BACKWARDS ALONG THE 'B' LINE.
4. NOW FOLD ALONG LINES 'C' AND 'D' SO PIKACHU'S EARS COME UP BEHIND HIS HEAD.

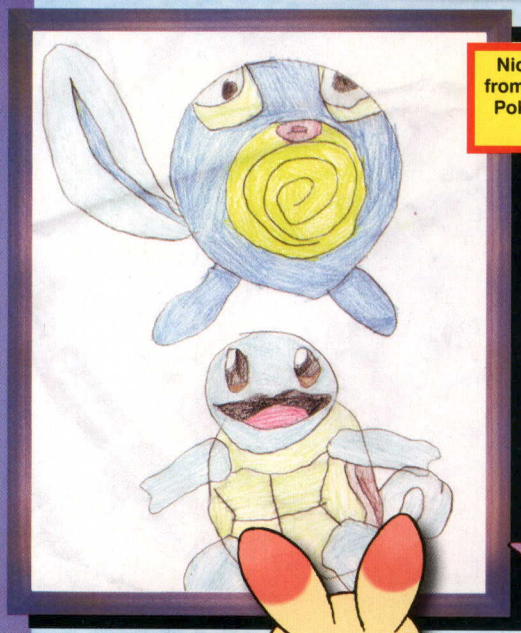


If you've made all your folds in the right place it should look a little something like this picture here. If not, whoops... you've cut up your magazine again!

Pika-Pics

We've picked out a lucky dip of Pika Pics for your pleasure this issue. See if your favourite Pokémon is here...

Send your pictures in to the usual Pokémon World address, marking them 'Pika-Pics'



Nice one Jack Ennis, age 11 from Ickenham – this is a great Pokémon picture. Thanks for sending it in!

Jahid Miah, age 10, has done a great drawing of Ash and Aipom trying to catch Bonsly.

Can you guess which Pokémon Sam Edgcumbe, age 9, of London has drawn here?

We loved this pencil crayon drawing of Tyranitar by Elly Brine, age 11 from Harpenden. Excellent stuff!

WIN! WIN! WIN!

TRANSFORMERS THE GAME

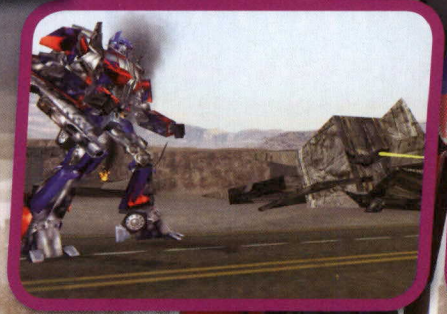
WIN! TRANSFORMERS GAMES ON EVERY FORMAT!

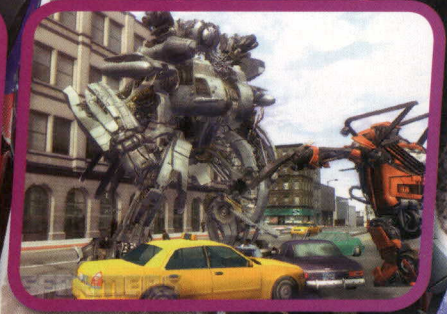
Transformers has got a great review coming up on page 40, but first... want to add to your games collection with a shiny new *Transformers* game? Well, we've got copies on every format to give away. Just answer the question here and send it in to us at pokemonworld@imagine-publishing.co.uk or post it to the usual address marking your entry 'Transformers Game Compo' including your name, age, address and console you have.

What is the main tagline from Transformers?

A. Robots In Surprise
B. Robots In Disguise
C. Robots With Big Eyes

Please get your entry in to us by 6 September at the latest. Winners will be drawn at random out of an old metal bin.





Competition Rules
1. All entries must be received by 6 September 2007 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry.

NEW GAMES PREVIEWED AND REVIEWED ON ALL FORMATS!

VIDEOGAME ISLAND

MYSIMS

Console	Wii & DS
From	EA
Due out	September

You've heard of *The Sims*, right? Well *MySims* is a new take on the reality game that has been created especially for the Wii and DS. With a more cutesy, cartoon style you get to create a Sim that looks like you, acts like you and dresses like you. Your creation is then dropped into a town that you can mould into whatever form you choose. Buildings can be built from the ground up, items made to fill the new buildings, and you'll find lots of ways to have great fun! There are locals to meet too, like Mayor Rosalyn P Marshall who is always on the go, Buddy the hotel bellhop who is a bit on the lazy side or Gino Delicioso the Italian Chef. With lots of new building blocks, patterns, clothing, hairstyles and tools to unlock as the game progresses, *MySims* is an amazing title that we just can't wait to get our hands on here at Pokémon World!

You can make your Sim look just like you! How cool is that?

MySims is all about you creating the magic, and there are so many customisation options it's a bit bewildering at first!

BOOGIE

Console	Wii
From	EA
Due out	August

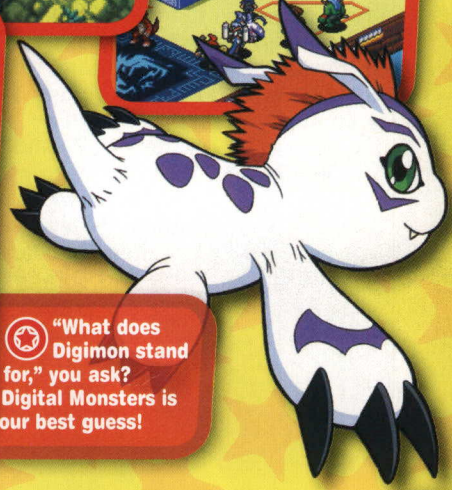
Are you ready to *Boogie*? The boffins at Electronic Arts were really excited when Nintendo launched the Wii, as the unique way the console is controlled (by waving the remote) meant the company had the chance to create a new kind of game – rhythm and dancing! *Boogie* is packed with cool characters, great tunes and some wacky dances to master! It's one of those games that's guaranteed to get you up off the sofa and moving around, which can only be a good thing for everyone!

If you want a great party game, then look no further – *Boogie* is tons of fun from the very first song!

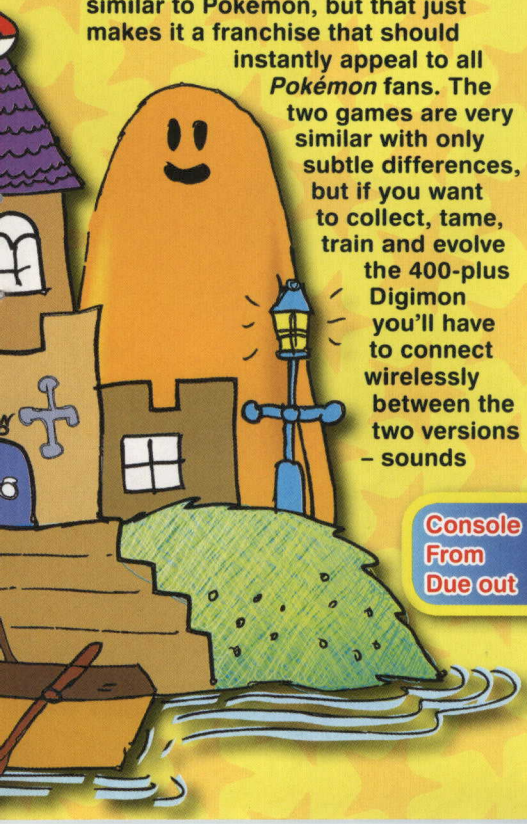
DIGIMON WORLD DAWN DUSK

So, you like your games with 'mon' at the end, do you? Well once you've completed *Pokémon Diamond* and *Pearl*, you'll be able to turn to the darkside and give this new duo of games from Namco Bandai a go! Yes, Digimon is *very* similar to Pokémon, but that just makes it a franchise that should instantly appeal to all *Pokémon* fans. The two games are very similar with only subtle differences, but if you want to collect, tame, train and evolve the 400-plus Digimon you'll have to connect wirelessly between the two versions – sounds familiar, doesn't it? There's a giant world map to explore, a Digifarm where you can nurture the Digimon you've caught, a three-on-five turn-based battle system and lots of Wi-Fi connection options with items and points tradable with other players. We'll have more soon.

Console	Nintendo DS
From	Namco Bandai
Due out	Autumn



"What does Digimon stand for," you ask? Digital Monsters is our best guess!



SURF'S UP™

Have you seen the movie yet? Well, what are you waiting for? It's a great summer fun ride from start to finish! Ubisoft has created a cool videogame for every console to go along with the blockbuster film, and they are all exciting arcade surfing and extreme sports games – woo hoo!

Surf's Up – The Videogame is set at the annual 'Reggier Belafont Big Z Memorial Surf Off' where dudes from all over the world come together to risk it all for glory. There are ten characters to play as, including: the young challenger from Shiverpool himself, Cody the penguin; Tank, the merciless champion, and Big Z who is the surfing legend they all idolise. It's all about mastering the waves to become the new champion and learning lots of cool surfing tricks and techniques as you go along.

Obviously, how realistic the surf feels depends on the console you're playing on. The Xbox 360 and PlayStation 3 versions have some phenomenal wave effects and water simulation with realistic physics, while the PS2 and handhelds aren't quite up to that standard, but all games offer a great surfing experience with impressive tricks to pull off.

You can choose to tackle the championship alone, or challenge your friends in multiplayer mode with each game having easy pick-up-and-play controls. You get to surf in a variety of locations, from the calm water of Shiverpool to riding the tubes in Pen Gu Island and surfing the explosive waters of the volcano area. There's a great licensed soundtrack accompanying the action and lots of unlockable items to discover too.

If you like to customise your games to your own tastes, then you can do that in *Surf's Up* too. Your board can be painted in rad colours and patterns and you can even pick the shape you like best. Changing the shape even changes how well it performs in the ocean! Then there's a 'make your own surfer' option where you can change heads, arms, wrists and backs!

As we've come to expect from this kind of movie tie-in, the voice talent from the Hollywood blockbuster have all been roped in for the game too. Shia LaBeouf as Cody, Jeff Bridges as Big Z and Zooey Deschanel as Lani can all be heard, plus the home console games include film clips to tempt you into the cinemas as you play.

With lots of items and collectables to discover and unlock, including secret maps and new boards, this is the surfing game to end them all – cool, dude!

SCORE 5/5

Console All & PC
From Ubisoft
Due out 3 August

Here's the DS game – packed with addictive penguin-surfing gameplay and lots of secrets to uncover.

If you're lucky enough to have an Xbox 360, you'll almost be able to feel the waves lapping over you!

This is the PlayStation 2 version – looking almost as good as the next-gen consoles, we think. The gameplay is easy to get to grips with too, which is always a good thing.

PaRappa The Rapper™

Console: PSP
From: Sony
Due out: Out now

Mr Chop Chop Onion was a legend back in the Nineties. Now he's got a whole new audience to infect with his cool tunes!

Never heard of *PaRappa The Rapper*? Well he's the beloved rapping puppy made famous on the PlayStation back in 1997. He invented the rhythm and music genre! Ten years on and he's back doing his thing again, but this time on the PSP. The good thing is that many of you will either have not been born then, or have been too young to own a PlayStation. That means this will be your first experience of *PaRappa* – and you're in for a real treat!

All of the original six levels are in this new game – PaRappa dances and raps alongside a host of wild and wacky characters and must keep up with their songs by hitting the PSP's buttons in time with the music. Sounds easy, in reality it gets harder and harder as the songs become more complex. As you start to miss your cues PaRappa's rap gets worse and worse until the song breaks down completely and he gets booed off!

All together now... PaRappa is told exactly how bad his rap is as the level goes on.

As you progress you will meet Chop Chop Master Onion, Cheap Cheap The Cooking Chicken, Instructor Mooselini, MC King Kong Mushi and PaRappa's girlfriend Sunny Funny – she's a daisy! The characters are all animated in a cool 'flat' style – if they turn sideways they almost disappear!

Of course, the transfer to the PSP has opened up loads of new options that the original game just couldn't have had. You can now transfer a demo level to three friends' PSPs and play them wirelessly. New songs are downloadable when you've heard what's on offer, and you can also rap with other *PaRappa* fans around the world to discover who is the true *PaRappa* Master!

While some might tell you that *PaRappa The Rapper* is a waste of time and nothing but an old PlayStation game, we say that's poppycock! Ten years on it's about time *PaRappa* was introduced to a new audience because it's such a brilliant gameplay experience. It captivated the videogamers of its day and we're sure it's going to do it all over again for today's PSP audience. Nice one, Sony – still a great game!

SCORE 4/5

TRANSFORMERS THE GAME

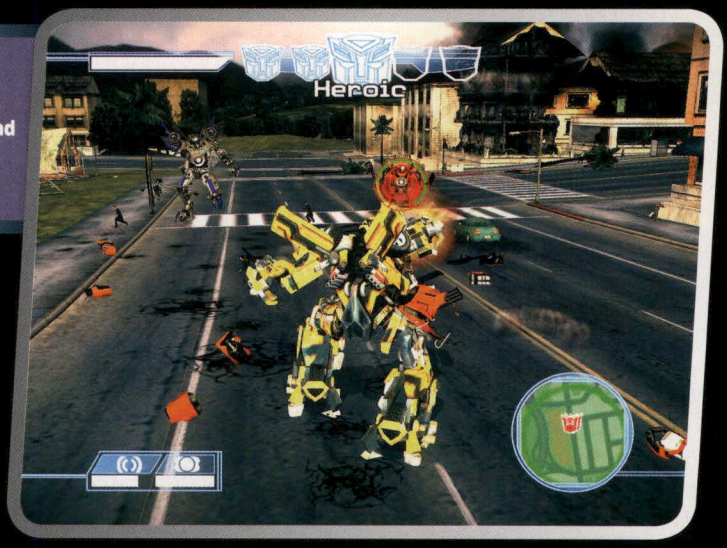
We're spoilt for choice this summer when it comes to blockbuster movies. *Surf's Up* is just around the corner and by the time you read this *Transformers* will already be in the cinema doing big business along with *The Simpsons*.

Who would have thought something that started out as a clever toy from Hasbro where a car could turn into a robot would end up being such a giant hit?

Here's a short history lesson for you – *Transformers* were originally launched back in 1984 after Hasbro joined forces with Takara, a Japanese toy manufacturer, and rebranded their Micro Change and Diaclone series Transformers. A TV series was soon launched, along with a movie that followed the same year. Then came the various merchandising spin-offs, including a comic from Marvel, a computer game for the Spectrum and C64 from Ocean Software in 1986. While Hasbro has never had a year when new *Transformers* toys weren't released, the brand wasn't really hitting the big time throughout the Nineties. Now it's all set to kick off again with a movie that gives the robots a much darker edge – and picking up where Ocean left off Activision has a great line-up of videogames all set to go.

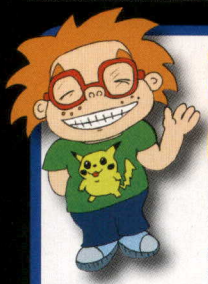
Another game for all consoles, handhelds and the PC, you can experience the unstoppable power and massive scale of your favourite 'robots in disguise' and get to choose to help the Earth as an Autobot, or help destroy it as a Decepticon – the DS version even has two versions of the game, see our box on the next page for details.

The basic idea behind *Transformers* is that giant robots can disguise themselves as day-to-day machines to blend in with our



Here's the Wii version of *Transformers* – loads going on and some really great graphics of the robots in action.

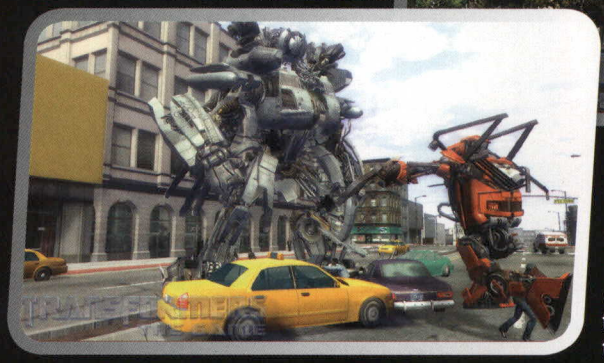
The DS game comes in two flavours – Autobots and Decepticons. Which will be your fave?



2nd OPINION

I don't remember *Transformers* being as scary as they are in the new movie, you know – it'll give you nightmares if you're not careful! These games are looking mighty fine, though – some cool gameplay elements and lots of innovative use of Wi-Fi and online.

Stu Yew



If you're a *Transformers* fan, then this game it going to be your dream come true!

Console	All & PC
From	Activision
Due out	Out now

Every time a car or plane transforms into a robot, you can't help but be mightily impressed with the scale of these things!

world. They become sports cars, fighter jets and helicopters in the blink of an eye. Each character's dual form means they can leave their enemies behind in the dust, and use combat strategies that make the most of their two forms. The big hook of these new games is that you can make use of anything around you in your battle. Buildings and vehicles can be crushed, toppled and tossed around to be used as weapons – it's up to you to decide the best way to use the things you find. This makes for some liberating gameplay and a great sense of freedom that you can do whatever you please to battle the enemy!

All the famous *Transformers* characters can be found in the games – Optimus Prime, Megatron, Ironhide, Starscream and BumbleBee to name just a few, and they each have moves and abilities that you will need to master if you're going to do well in the various combat situations the game throws at you. For head-to-head battles you will engage in melee combat that reflects the robot's character, scale, weight and power.

While there's no denying the sheer scale and might that has been recreated in the home console versions of *Transformers*, we have to say that we're impressed with the options available in the DS and PSP games too. The DS has 20 story missions plus more than 20 challenge missions plus local wireless multiplayer modes. The PSP has 19 story-based missions plus four-player ad hoc wireless competitions, including: Deathmatch, Team Deathmatch, Ascension Rites and Secure The Energon – which is a bit like a 'Capture The Flag' game.

We have to say that we're over the moon to see the return of *Transformers*. It's good to see the classic brands making a comeback and being enjoyed by an entirely new audience that were too young the first time round, while keeping all the dads happy in retroland at the same time! Highly recommended.

SCORE 5/5

COLLECT THE SET!

Got a DS? Well, you've got two games coming your way. You can choose to protect the Earth as Autobots or destroy it as Decepticons. Using the Wi-Fi link, these games allow players to engage in the 'AllSpark Wars' where they must help their side win the global conflict between the Autobots and Decepticons via daily challenge missions and global player stats comparisons. The games also have unique levels – Antarctic in Autobots and desert in Decepticons. Other than that they're the same game.

MARVEL® TRADING CARD GAME

800 Marvel trading cards all crammed into one tiny cartridge on your Nintendo DS. It saves a lot of money that you would normally spend on eBay and in the shops!

The PC and PSP version of this game came out back in May, but now it's the DS's turn, finally allowing true multi-platform online play. No matter which version of the game you play, you can compete in regular online tournaments to win valuable prizes, and each copy of the game even comes with a special limited edition trading card.

There are 800 cards to collect on the DS version, based on all your favourite Marvel characters like the X-Men, The Incredible Hulk, Spider-Man and the Fantastic Four. You must assemble your own deck and take on challenges to gain more cards.

Using Upper Deck's popular Vs System, the game showcases massive Superhero battles within the established trading card game format. The great thing is the Vs System has been designed to be played at all levels of competition, so beginner or expert – there's something for you in *Marvel Trading Card Game*.

Konami has really tried something brave with this game and should be applauded for it. Well worth a spin, be it on PSP, DS or PC.

The main focus of these games is online play.

SCORE 4/5

Console: DS, PSP & PC
From: Konami
Due out: Now

ATELIER IRIS 3 GRAND PHANTASM

One of the finest examples of a Japanese RPG converted into English, *Atelier Iris 3* centres on two adventurers called Edge and Iris. They find a magical book that will grant any wish once all eight pieces are brought together – so they set off to find them. Unlike other RPGs, this series allows you to combine items to create entirely new potions, weapons and tools. This sounds simple, but the multitude of combinations possible will have you searching for new items all the time to see what they will become. The Battle System in this new game has been updated too, so the quicker you make your decisions, the sooner your next strike comes around. With colourful graphics, attractive characters and an engrossing storyline, this is a great RPG to get your teeth into if you like meaty games. Give it a whirl!

The game is played from an isometric viewpoint, which gives it great look.

SCORE 4/5

Console: PlayStation 2
From: Koei
Due out: 27 July

WIN! WIN! WIN!

TRANSFORMERS

WIN! LOADS OF COOL TRANSFORMERS TOYS!

Frozen in Antarctic ice for hundreds of years, Megatron is finally free... Get ready to rule the universe with this awesome Megatron figure featuring advanced Automorph Technology, courtesy of Hasbro! This Transformers' technology is designed to enhance vehicle-to-robot conversion with partially animated mechanical triggers that activate the final shift to battle mode. Its automatic conversion, triggers lights and sounds too. Megatron also features 'Robot' mode with a launching rocket claw that becomes a chain whip, and arms that combine to create a fusion cannon! Then there's the Cybertron jet vehicle that has electronic horn sounds and lights, which adds to the excitement!

Want to win some of these cool toys? Just answer the question here and send it in to us at pokemonworld@imagine-publishing.co.uk or post it to the usual address marking your entry 'Transformers Toys Compo' including your name, age and address so we know where you are!

What year did Transformers first appear in toy shops?

A. 1969
B. 1972
C. 1984

Get your entry in to us by 6 September at the latest, please. The winners will be drawn at random from a big hat!

Competition Rules

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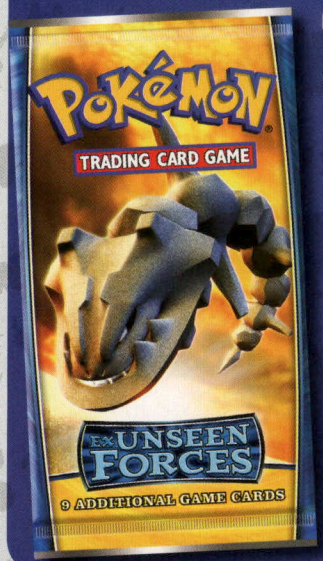
POKÉMON TRADING CARD GAME

Modified Massacre as HPON Bomb is dropped!

New Modified format takes five sets, two PoP series, EX Trainer Kit 2 and 36 Promo cards out of play from 1 September

In a shock move Pokémon Organised Play removed EX Delta Species and Legend Maker from the new Modified Format that covers the 2007 to 2008 Tournament Season. The new format is to be EX Holon Phantoms onwards or HPON.

EX Deoxys, EX Emerald and EX Unseen Forces were expected to go when the format changed, but the unexpected loss of EX Delta Species and EX Legend Maker puts paid to the much used 'Delta Draw Engine'.



Since EX Delta Species appeared in the game it has been common to find almost all decks running the following trainers in roughly the numbers shown to help them draw into their decks...

- 4 Holon Transceiver
- 4 Holon Mentor
- 3 Holon Adventurer
- 1 Holon Scientist
- 1 Holon Researcher
- 1 Holon Farmer
- 1 Holon Lass

EX Holon Phantoms gave us Holon Castform that, when combined with the trainer cards, gave players the potential to draw large hands of cards based on the number of Delta Tagged Pokémon you had in play. It is easy to see why Delta Decks were so common in the current modified format. By removing both EX Delta Species and EX Legend Maker from the new format, POP have effectively killed off the 'Delta Draw Engine' and released us from the stranglehold it had on the game.

Europe and the UK may have to wait though as the 1 September changes may be delayed for us. Pokémon Organised Play (POP) have stated that, "due to varied release schedules the Modified format maybe different around the world until we return to a more unified release schedule." Watch this space for a definitive UK format change date as and when it is confirmed.

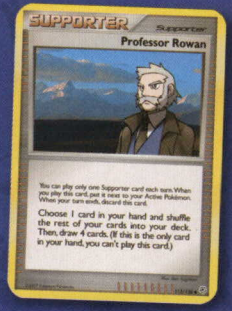
Say goodbye to the following Pokémon TCG sets and cards that will be removed from the Modified format for the 2007–2008 tournament season...

- EX Deoxys
- EX Unseen Forces
- EX Delta Species
- EX Legend Maker
- PoP Series 2 Promo Cards
- PoP Series 3 Promo Cards
- EX Trainer Kit 2
- All Black Star Promo Cards numbered 036 and lower

Diamond and Pearl Euro Release Date: Rumours?

Rumour has it that the Diamond and Pearl TCG game will be released on the 27 July, counter rumour has it released nearly a month later on the 22 August, which would mean the USA would get Diamond and Pearl II Mysterious Treasures at the same time we got Diamond and Pearl I, putting Europe and the UK a whole set behind the US! There has been no official confirmation of either date, we at Pokémon World hope a July date is possible as we want our Diamond and Pearl TCG cards now!

Meanwhile, the last two weekends in June saw chaos reign again over UK Organised Play: no fewer than eight Diamond and Pearl preview events were cancelled when the product failed to turn up on time! The Place for Games Ltd told Tournament Organisers (TOs) that delays in clearing customs meant the product could not get to them in time, and sadly several UK TOs had driven hundreds of miles to collect their product in person to try to ensure gamers got their chance to play with the Diamond and Pearl TCG early – perhaps months before it hit the shops.


SUPPORTER
Professor Rowan
Choose 1 card in your hand and shuffle the rest of your cards into your deck. Then, draw 4 cards. (If this is the only card in your hand, you can't play this card.)

Pokémon World salutes the TOs who continue to deliver events across the country, and we appreciate all their hard work in delivering some great events despite the problems that have dogged UK Organised Play during the 2006-2007 season.

New Value Packs hit the shelves in US and UK with big differences!

Packaged with three different coins, a Holofoil Promo; stamped DP01, DP02 and DP03; and with three boosters that are still playable in the new modified format, the US Value Packs are worth the money.

Unfortunately for the UK, the European Value Packs are not quite so attractive, we do finally get to see the holofoil Diamond and Pearl Preview Cards that the US saw in March; in their Collectors' Tins and we get a choice of two coins. But we do not see the DP01-03 promo cards, luckily you can grab the UK Value Packs from as little as £6.99 so they are still attractive but UK and European players are left wondering when the equality that we used to see in releases will finally be restored.

Diamond & Pearl 2 American release date 22 August – Is Europe being left behind?

DIAMOND & PEARL
MYSTERIOUS TREASURES

Pokémon USA, Inc. has announced that the latest Pokémon Trading Card Game expansion, Pokémon Trading Card Game (TCG): Diamond & Pearl Mysterious Treasures is to be released on sale in the States on 22 August 2007.

The expansion will feature over 120 new cards, including 25 new Pokémon for players to collect and play for the very first time.

Mysterious Treasures, promises players some amazing new Pokémon including; new Fossils that evolve into powerful Pokémon, Legendary Psychic Pokémon that are even more powerful when played

together, Pokémon with Berries that give them extra protection and additional Stage 1 Pokémon and Pokémon LV.X. The Mysterious Treasures expansion will be available in two 60-card theme decks Armor Fortress and Skull Charge and in booster packs. Each booster pack features ten randomly inserted game cards. Theme decks include a unique coin, an updated rulebook, card list, a one-player playmat, and damage counters. Pokémon World has been told that Mysterious Treasures includes a parallel reverse holofoil set with a brand-new holographic treatment; just right to bling up your decks!

Diamond and Pearl II Mysterious Treasures will feature...

- 25 new Diamond & Pearl Pokémon!
- More powerful new Pokémon LV.X
- New Fossil Pokémon and Legendary Pokémon
- Amazing Pokémon with Berry for more game play choices
- New theme decks Armor Fortress and Skull Charge built around new Diamond & Pearl Pokémon!
- Each booster pack features ten randomly inserted game cards (up from nine in the EX Sets)
- Exciting holographic parallel set with a new look to bling up your deck
- Over 120 new cards

We are looking forward to the new Magmortar and Magmortar LV.X looks like it will team well with Blaziken and Holon Lass, although by the time we get Diamond & Pearl Mysterious Treasures Holon Lass will be lost to Modified play.

UK Nationals 2007

The 2006-2007 Pokémon Trading Card Game organised Play season ends on a high note

152 players got their game on at the 2007 Pokémon National Championships on the 2 June with 59 players in the Masters Division, 49 players in the Seniors Division and 44 in the Juniors Division, it was not the biggest UK Nationals but it was one of the best run yet.

Highly trained Pokémon Professors and Judges walked the floor keeping order under the direction of the UK's most knowledgeable Pokémon Professor and rules guru – Ian Fotheringham. While Ian and his team kept the tournament running smoothly, dispensing wise words and judgements as needed, Tournament Organiser and UK Organised Play Manager Carl Crook, from www.theplaceforgames.com, kept an eye on the clock and the overall tournament minutia – such as when to serve lunch!

After six rounds of Swiss tournament play and a top eight cut to knockout match-play, the results were in. And the UK crowned three Champions: Sami Sekkoum and his brother Fares took first place in the Masters Division and the Junior Division respectively, while Adam Hawkins went undefeated all day to make it a London Pokémon League treble winning the Seniors Division.

www.gamersguild.co.uk came a credible third in the Masters Division, while talented players like James Do and Dan Dowling just missed out on the top two play-offs coming third in the Junior Division and Senior Division.

But it was Sami Sekkoum's faultless playing of an Absolutions Deck that won the big division in the Masters and left us asking will anyone be good enough next year to knock him off the number one spot?

Here we have printed an Absolutions Deck not unlike that played by Sami, let's take a look at key cards and how it plays and wins.

Since Fares had already won a trip to this year's World Championships in Hawaii, because of his fourth place at last year's World Championships, Ashley Healy was awarded the Junior Division trip and a Place at Worlds by coming a very close second to Fares – well done, Ashley. We wish Ashley and Fares and all the UK Champions well at Worlds 2007. Remember to wear your Pokémon World baseball caps!

As we predicted it was Sami who was the player to watch together with second-place winner Andy Stone, who again showed he's ready for a shot at Worlds too. It was also good to see other long-term players doing well at UK Nationals. Daryl (Daz) Wilson from

Absol EX from EX Power Keepers gives its name to the deck together with the Eevee evolutions that make up an awesome Absolutions Deck. With the Poke-Power: 'Cursed Eyes' Absol EX allows you to: 'Once during your turn, when you put Absol EX from your hand onto your Bench, you may move three damage counters from one of your opponent's Pokémon to another of his or her Pokémon.'

Playing Absol EX late in the game can allow you to KO one of your opponents' Pokémon without even attacking! Add to that power the Psychic Pulse attack and Absol can be doing 30 Damage to the active Pokémon plus 10 damage to each of your opponent's Benched Pokémon that has any Damage counters on it, you're looking at a great game winner.

Team Absol up with cards that scatter damage like Jolteon EX from Delta Species: it has a Poké-Power 'Evolutionary Thunder', when you play Jolteon EX from your hand to evolve one of your Pokémon, you may put one damage counter on each of your opponent's Pokémon, when played with Rayquaza EX and Lickitung

Absolutions Deck

Pokémon (19)

3 x Eevee (EX Delta Species) call for family
1 x Eevee (EX Unseen Forces) Tech
3 x Jolteon EX (EX Delta Species)
1 x Jolteon Star (EX Power Keepers)
1 x Vaporeon EX (EX Delta Species)
1 x Espeon (EX Unseen Forces)
2 x Absol EX (EX Power Keepers)
2 x Rayquaza EX [delta tagged] (EX Dragon Frontiers)
1 x Lickitung [delta tagged]
1 x Holons Castform
1 x Holons Magneton
1 x Tropius [delta tagged]
1 x Lapras [delta tagged]

Trainers (27)

4 x Holon Transceiver
1 x Holon Mentor
2 x Lanettes Net Search
2 x Holon Adventurer
1 x Holon Farmer
1 x Holon Scientist
3 x Mary's Request
3 x Professor Elms Training Method
4 x Super Scoop Up
2 x Holons Legacy
2 x Windstorm
2 x Giant Stump

Energy (14)

5 x Electric Energy
4 x Psychic Energy
1 x Cyclone Energy
4 x Multi Energy

monster of the month

Finneon

Evolution: Evolves to Lumineon

456

Type: Water **Height:** 1'04" **Weight:** 15.4lbs

Special Ability: Storm Drain

Description: After a long exposure to sunlight, the patterns on Finneon's tail fins shine vividly when darkness arrives. The way its two tail fins flutter while it swims has earned it the nickname 'Beautifly of the Sea'. These Pokémon are found mainly on Routes 205-South, 218, 219, 220 and 221 in both *Diamond* and *Pearl* games. You might also catch one near Fuego Ironworks, the Iron Mountain and Canalave City. Use your Good Rod!

Next issue is in the shops on 30 August. Make sure you're there waiting for it!

Pokémon World

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Meet FLETCHER MOON

The shortest detective in town on the biggest case of his life.

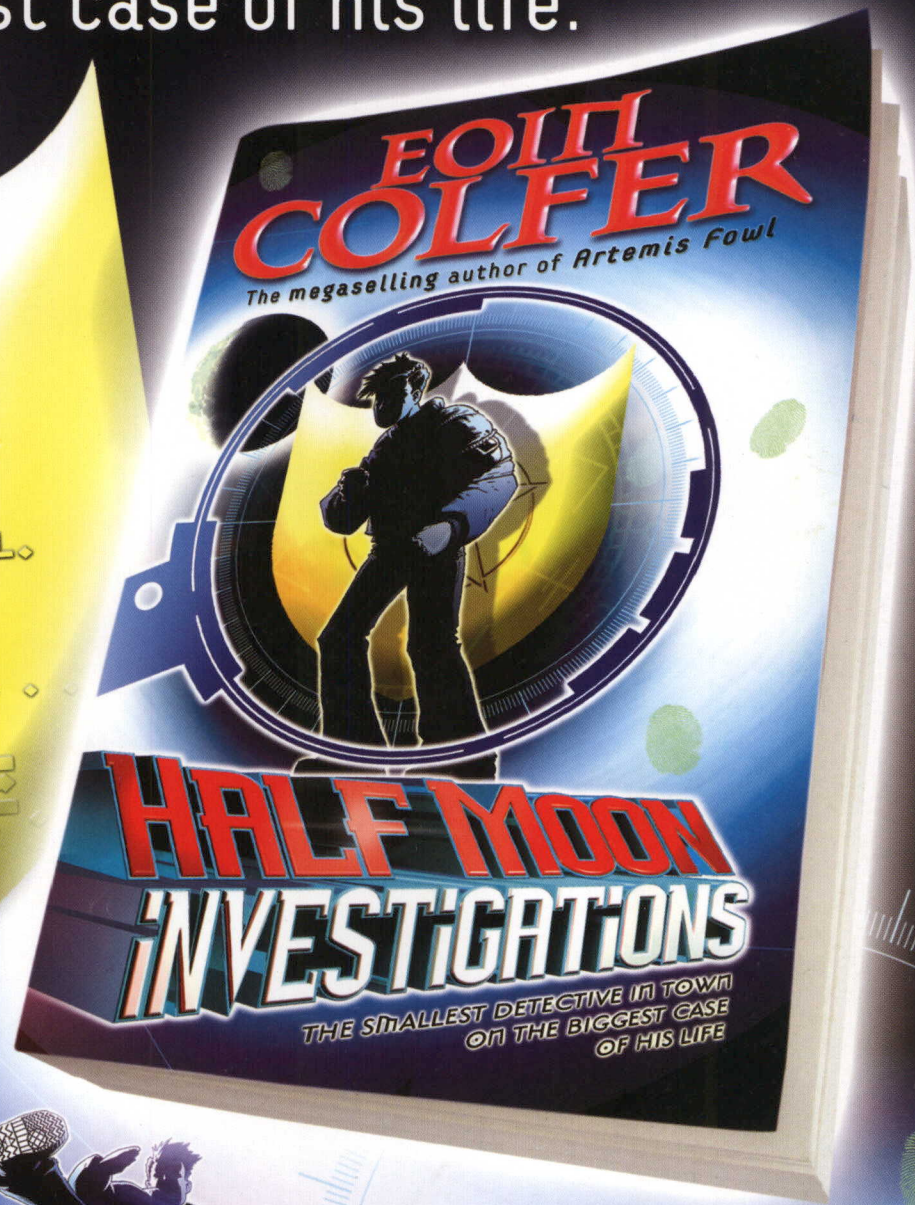
A curious young detective.

A notorious criminal family.

And a pretty girl.

It all adds up to just one thing . . .

TROUBLE with a capital T.


EOIN COLFER
The megaselling author of Artemis Fowl
HALF MOON INVESTIGATIONS
THE SMALLEST DETECTIVE IN TOWN ON THE BIGGEST CASE OF HIS LIFE

PROVE TO THIS HIPPO I DIDN'T TAKE HER ELECTRONIC ORGANISER!
YOU DID TAKE IT. APRIL SAW YOU...
SHE'S LYING. I DIDN'T TAKE NOTHING.
WHAT DO YOU EXPECT ME TO DO?
YOU'RE ALWAYS BANGING ON ABOUT THAT FAMOUS DETECTIVE'S SHIELD....

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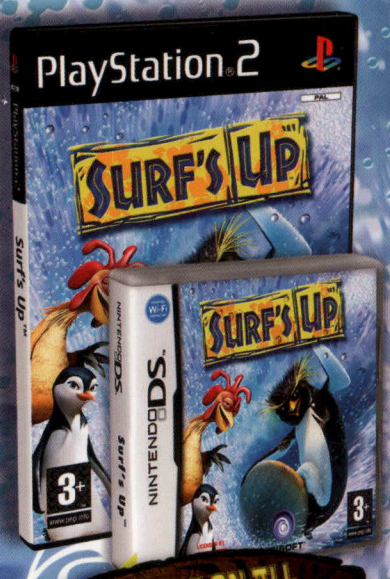

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